WRENCH & ROAM

How-To Guide

Bikes, maintenance, rides and trips, riding with friends, track days and the year in review, step by step.



wrenchroam.app

Updated November 2026

Contents

1 **Getting Started**
Logging in, installing, finding your way around, your profile, appearance, privacy and units

2 **Your Garage**
Adding a bike, photos, odometer, rego, WOF and insurance dates, documents

3 **Maintenance**
Tasks, track-day intervals, Mark Done, automatic renewal reminders, Service History

4 **Service Items & Torque Specs**
Parts, fluids and torque settings for each bike

5 **Recording a Ride**
Before you ride, the recording screen, photos on the way, riding with friends, battery saver, saving

6 **Your Rides**
Rides Done, finding a ride, stats, importing rides, the ride page, who you rode with, gravel, photos, speeds, Save as a route, GPX export

7 **Saved Routes**
Creating a route, roads and choices, gravel and off-road, editing, importing a GPX or FIT file

8 **Navigation**
Turn-by-turn directions to a place or along a route, gravel ahead, detours, skipping a stop, maps with no signal

9 **Planned Rides**
Planning a ride, inviting riders, answering, starting it together, seeing each other on the map

10 **Trips**
Rides over several days: starting, each day, the trip page, planned trips

11 **Notifications**
The bell, notifications on your phone, choosing what you're told about

12 **Calendar**
Everything by date, and in your phone's own calendar

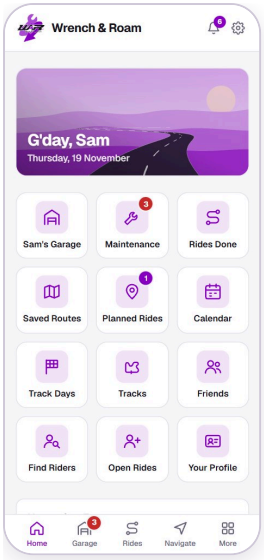
13 **Social**
Friends, rider pages, what others see, Open Rides, navigating to a friend

14 **Racing: Track Days & Recording**
Setup sheets and tyres, track days, sessions, the black silent recording screen

15 **Racing: Your Laps & Tracks**
Lap and sector times, personal bests, heat maps and corners, comparing laps, tracks, adding your own

16 **Ride Rewind**
Your year on two wheels, every December

17 **Handy Tips**
Getting the most from GPS, battery, signal and the free map services



The home screen: your banner, then a tile for each page, with what's waiting on it.

About This Guide

Wrench & Roam runs in your phone's web browser at **wrenchroam.app**, and on a computer too, with the same account. Each chapter walks through one part of the app, with screenshots from a phone.

The screenshots use a demo rider (Sam) and two demo bikes; your screens will show your own bikes and colour. Buttons are shown LIKE THIS.

Guide written 5 October 2026, updated 24 November 2026.

1 Getting Started

Wrench & Roam runs in your phone's web browser, so there's nothing to download from an app store. It works on a computer too, with the same account.

Logging In

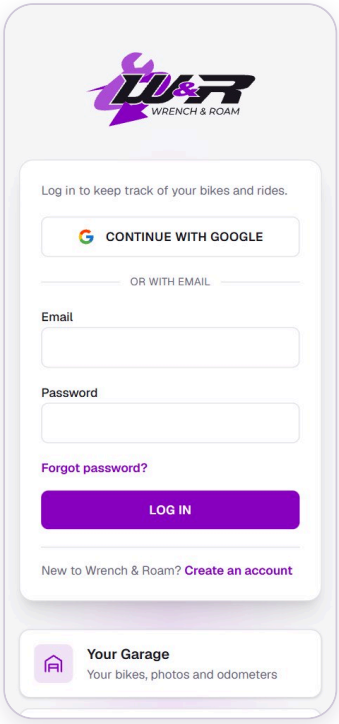
Go to **wrenchroam.app** on your phone or computer.

- **With Google:** tap CONTINUE WITH GOOGLE and choose your Google account. If it's the email you signed up with, you're straight into your own account (and your password still works too). A Google account the app hasn't seen before gets a new account.
- **With email:** enter your email and password, then tap LOG IN.

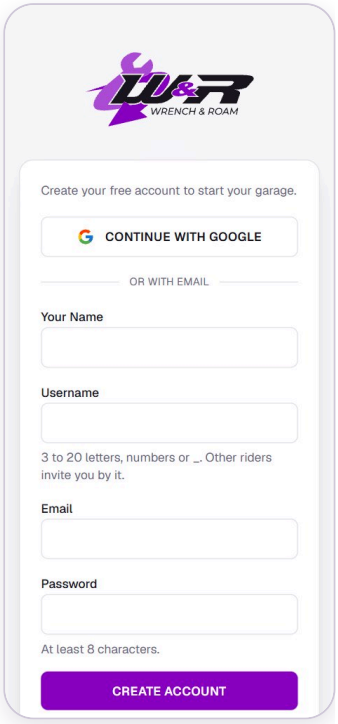
Creating an Account

1. Tap **Create an account** under the form (or just use CONTINUE WITH GOOGLE).
2. Fill in **Your Name**, a **Username** (3 to 20 letters, numbers or _; if it's taken you'll be told straight away), your **Email** and a **Password** of at least 8 characters.
3. Tap CREATE ACCOUNT. We email you a link: tap it to confirm your email and you're in.

No email? Check your junk folder, or tap **Send the link again** under the message for a fresh one. Trying to log in before confirming shows the same button.



Continue with Google, or your email and password.



Creating an account, username included.

Forgot Your Password?

1. Tap **Forgot password?** under the password box.
2. Enter the email you log in with and tap **SEND RESET LINK**.
3. Open the email and tap **SET A NEW PASSWORD**. The link works once, for an hour.
4. On **Set a New Password**, type your new password twice and tap **SAVE NEW PASSWORD**. You stay logged in.

An old or used link says so and lets you send a new one. If you log in with Google, there's no password to forget.

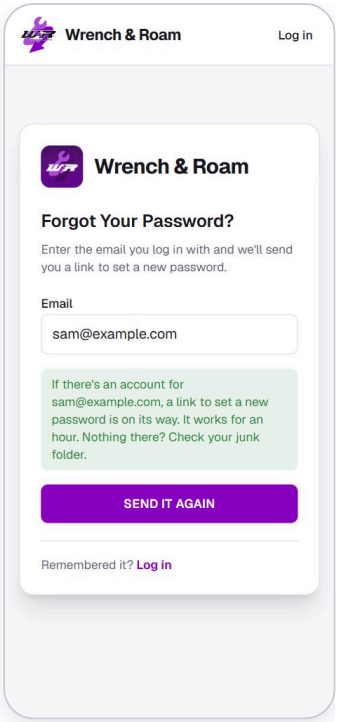
Put It on Your Home Screen

It then opens full screen like a normal app, with its own icon.

- **iPhone:** open **wrenchroam.app** in Safari, tap the **Share** button, then **Add to Home Screen**.
- **Android:** open **wrenchroam.app** in Chrome, tap the ⋮ menu, then **Install app** (or **Add to Home screen**).

Still got the old icon? Phones keep the icon from the day you added the app. For the new Wrench & Roam icon, remove it from your Home Screen and add it again as above. You may need to log in again and turn notifications back on (chapter 11).

Installed it before 9 October 2026? The app has moved to wrenchroam.app. Delete the old Home Screen icon, add it again from wrenchroam.app, log in, and turn notifications back on (chapter 11).



Forgot Your Password? after sending the link.

Finding Your Way Around

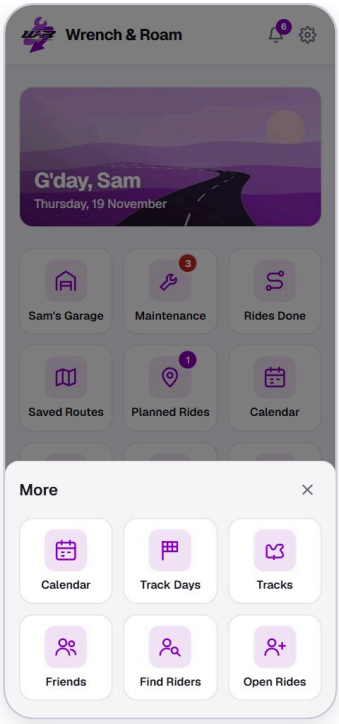
The bar along the bottom has **Home**, **Garage**, **Rides**, **Navigate** and **More**. **More** slides up tiles for the rest: **Calendar**, **Track Days**, **Tracks**, **Friends**, **Find Riders** and **Open Rides**. At the top right are the **bell** (your notifications, chapter 11) and the **cog** (Settings).

- **Garage** has two tabs, **Bikes** and **Maintenance**. A red (overdue) or amber (due soon) number on Garage counts the maintenance waiting.
- A number on **More** is friend requests waiting; a small dot means you have a track day today.

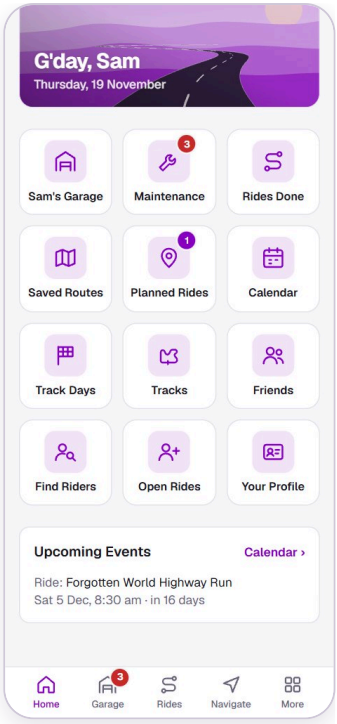
The home screen starts with your banner ("G'day, Sam" and the date; choose your own photo in Settings → Appearance), then a tile for each page: Garage, Maintenance, Rides Done, Saved Routes, Planned Rides, Calendar, Track Days, Tracks, Friends, Find Riders, Open Rides and Your Profile. Each tile says what's waiting there (overdue maintenance, invites, a track day today, friend requests). **Upcoming Events** underneath lists your next planned rides and track days.

The ← link at the top of a page takes you back to where you came from, e.g. back to the Calendar day you opened a ride from.

On a computer the sections are along the top instead, with drop-down menus for Garage, Rides, Racing and Social. Upcoming Events sits down the right of the Home banner.



More, for the rest of the app.



Upcoming Events under the tiles.

Settings

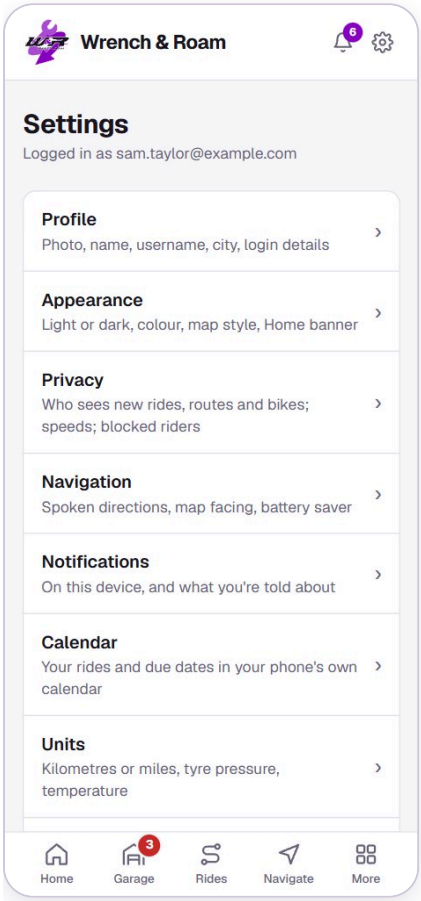
On a phone, the cog opens Settings as a list: **Profile**, **Appearance**, **Privacy**, **Navigation**, **Notifications**, **Calendar** and **Units**. Tap one to open it, and ← **Settings** to go back. On a computer they're tabs along the top.

Your Profile

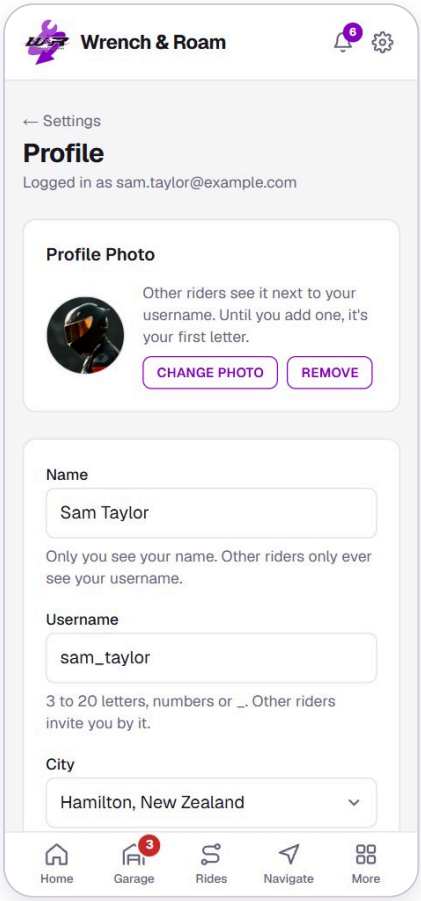
Go to **Settings** → **Profile**:

- **Profile Photo:** ADD A PHOTO for the round picture next to your username (until then it's your first letter).
- **Name:** only you see it; it's used around the app ("Sam's Garage").
- **Username:** what other riders see and find you by (chapter 13). You can change it, but not leave it empty. If you sign up with Google, the app asks you to **Choose a Username** first.
- **City** (pick from the list), **Riding Since** and a short **About You**, shown on your rider page.

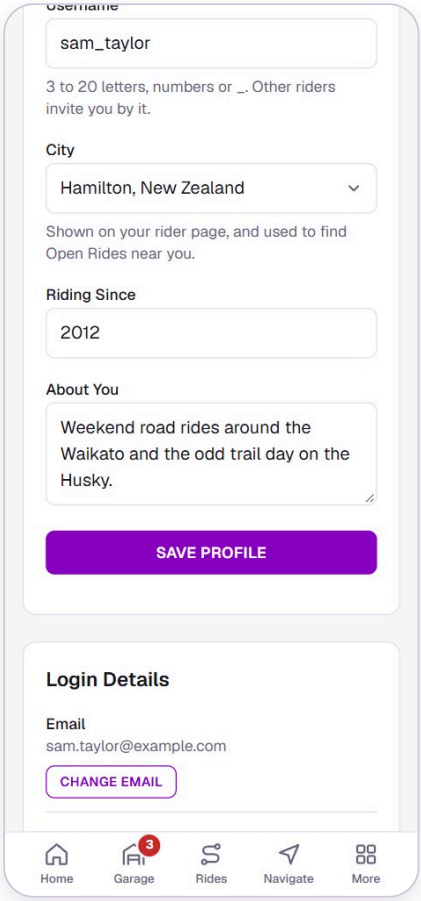
Then tap SAVE PROFILE. Further down, **Photo and Document Space** shows how much of your room you've used: 100 MB for ride and route photos, and 100 MB for bike documents.



Settings on a phone.



Settings → Profile.

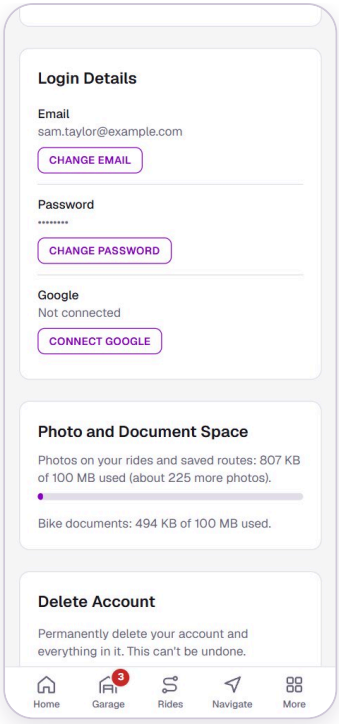


City, Riding Since and About You.

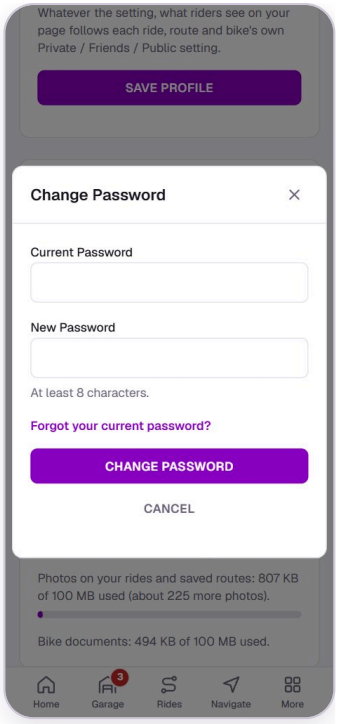
Login Details

Under your profile, **Login Details** shows the email you log in with and your password (as dots). Each has a button that opens a small pop-up:

- CHANGE EMAIL: type the new address and tap SEND LINK. We email a link to the new address (and sometimes your current one too): tap it to finish. Until then, keep logging in with your current email.
- CHANGE PASSWORD: enter your **Current Password** and a **New Password**, then tap CHANGE PASSWORD. Don't know your current one? Tap **Forgot your current password?**
- SET A PASSWORD: shown instead if you signed up with Google and have no password yet. Add one to log in with your email as well as Google.
- CONNECT GOOGLE: lets you log in with CONTINUE WITH GOOGLE as well, even when your Google account's email isn't the one you signed up with. Choose the Google account and you're back on Settings with it connected. DISCONNECT is there once you have a password, so you can always still log in.



Login Details and Delete Account, with Log Out and the Privacy Policy below.



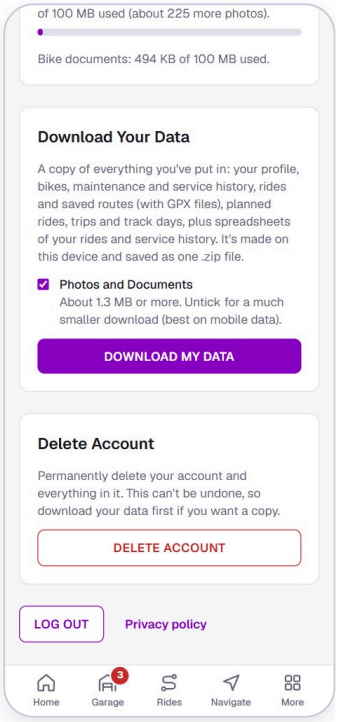
The Change Password pop-up.

Download Your Data

Near the bottom of **Settings** → **Profile**, DOWNLOAD MY DATA saves a copy of everything you've put in as one .zip file: your profile, bikes, maintenance and service history, rides and saved routes (each as a GPX file too), planned rides, trips and track days, plus spreadsheets of your rides and service history.

- **Photos and Documents** (ticked) adds your bike and ride photos and documents. It shows roughly how big that is: untick it for a much smaller download on mobile data.
- It's made on your phone or computer, which can take a minute with lots of photos. When it's ready it's saved to your Downloads, and the box says how many files it holds. If your phone held it back, tap SAVE THE FILE.

The README inside explains what each file is.



Download Your Data, in Settings → Profile.

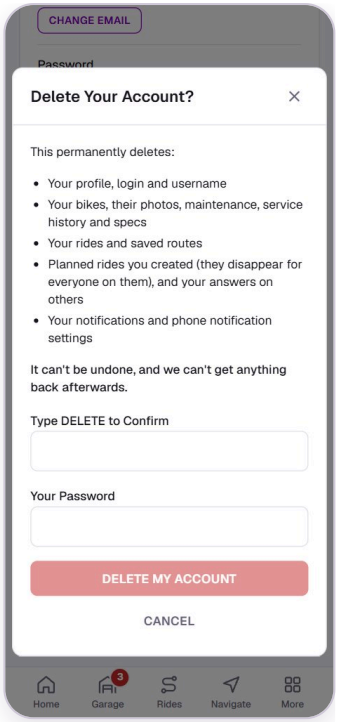
Deleting Your Account

At the bottom of **Settings → Profile**, DELETE ACCOUNT permanently deletes your account and everything in it:

- your profile, login and username;
- your bikes, their photos, maintenance, service history and specs;
- your rides and saved routes;
- planned rides you created (they disappear for everyone on them), and your answers on other people's;
- your notifications and phone notification settings.

The pop-up lists all this, then you type **DELETE**, enter **Your Password**, and tap DELETE MY ACCOUNT. It can't be undone: nothing is kept afterwards, so we can't get anything back. Want a copy first? Use **Download Your Data** (above) before you delete.

If you log in with Google there's no password: for your safety it only works within 15 minutes of logging in, so log out and back in first.



Delete Your Account? Type DELETE to confirm.

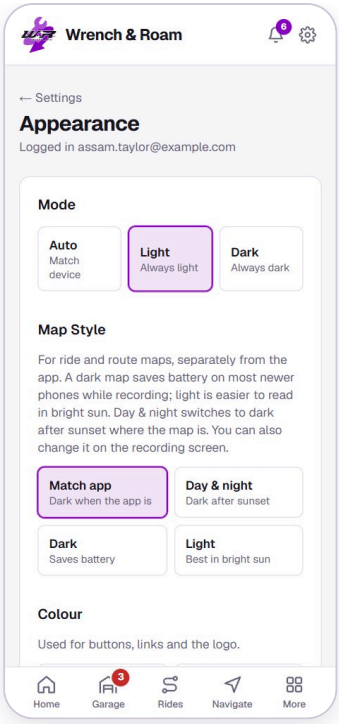
Privacy Policy

What we keep about you, why, and what you can do about it, in plain English. It's linked at the bottom of Settings (next to LOG OUT) and on the login screen. For a copy of your data, use **Download Your Data**; for anything else, email **hello@wrenchroam.app**.

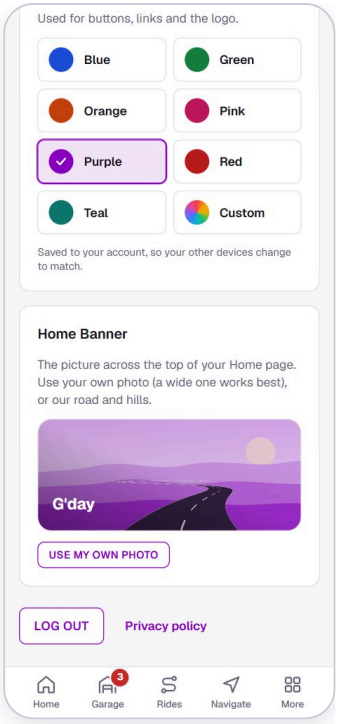
Appearance

Settings → Appearance changes take effect straight away; there's no Save button. They're saved to your account, so your other phones and computers change to match.

- **Mode: Auto** follows your phone's light/dark setting; or pick **Light** or **Dark**.
- **Map Style:** how ride and route maps look, separately from the app.
  - **Match app**: dark when the app is dark (the default).
  - **Day & night**: light while the sun's up, dark after sunset where the map is.
  - **Dark**: saves battery on most newer phones while recording.
  - **Light**: easiest to read in bright sun.
- **Colour:** the colour of buttons, links and the logo. Pick one of the presets, or **Custom** for any colour you like (the app adjusts it so text stays readable).
- **Home Banner:** the picture across the top of your home screen. It starts as our road and hills, in your colour. USE MY OWN PHOTO picks one from your phone (a wide one works best), then **Top**, **Middle** or **Bottom** chooses which part shows. USE THE DEFAULT goes back.



Mode, Map Style and Colour.



Home Banner.

Privacy

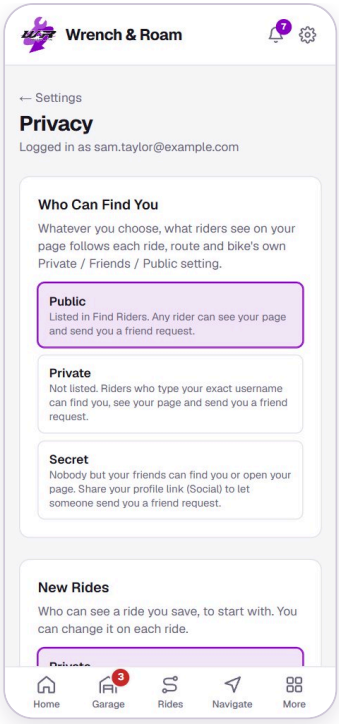
Every ride, saved route and bike has its own **Who can see this** setting: **Private** (only you), **Friends** (your friends, chapter 13) or **Public** (any rider who can see your profile).

Settings → **Privacy** starts with **Who Can Find You**: **Public**, **Private** or **Secret** (chapter 13). New riders start on Private.

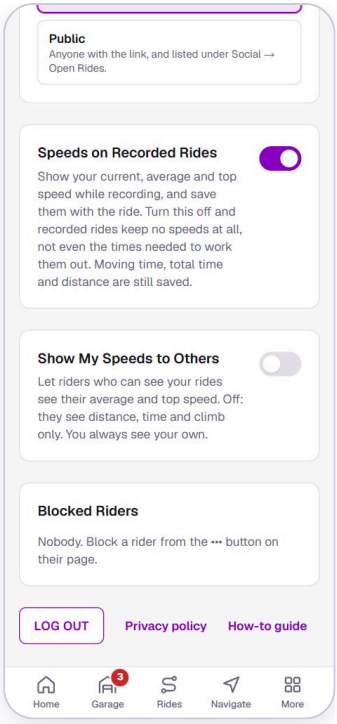
Then what new things start on, each in its own box: **New Rides**, **New Saved Routes**, **New Bikes**, and **New Planned Rides** (who can join rides you plan, chapter 9). Every setting here saves as soon as you tap it.

> **Changing a default?** If you already have some of that kind, the app asks **Apply to Existing Ones Too?** and says how many you have. **Apply to existing** changes them all to match, **New ones only** leaves them as they are, and **Go back** keeps the setting as it was.

Further down: **Show My Speeds to Others** (off to start: other riders see your rides' distance, time and climb, but not your speeds) and **Blocked Riders**, with UNBLOCK for anyone you've blocked.



Who Can Find You, then the setting for new rides.



Speeds, and Blocked Riders.

Speeds on Recorded Rides

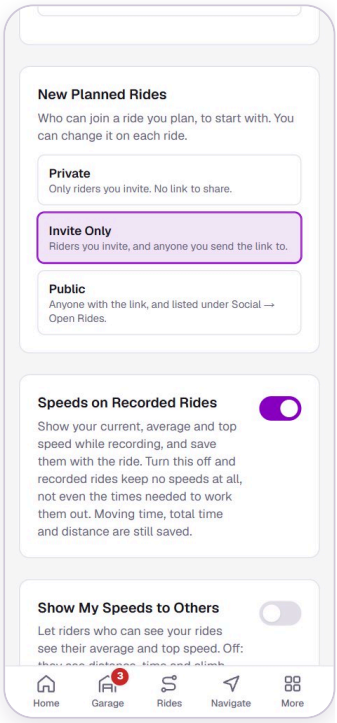
Further down the Privacy tab is a switch for speeds. It's **on** to start with.

- **On:** the recording screen shows your current and average speed, and saved rides keep their average and top speed.
- **Off:** no speeds are shown while recording, and saved rides keep **no speed information at all**, not even the times needed to work it out (so a GPX export can't reveal it either). Moving time, total time and distance are still saved.

Turning it off only affects rides you record from then on. To take speeds off a ride you've already saved, see **Remove Speeds** in chapter 6.

Leaving a Form With Unsaved Changes

If you've changed something on a form and tap away (or use your phone's Back gesture on the route builder), the app asks **Leave Without Saving?** Tap **Keep editing** to go back to it. Tapping a form's own CANCEL button never asks: Cancel always means "throw these changes away". Your phone's password manager filling in a box doesn't count as a change.



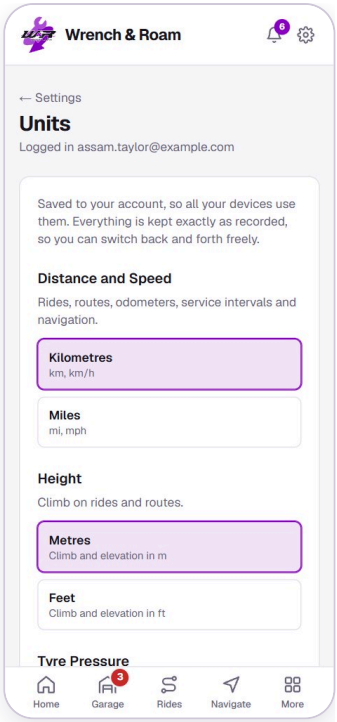
New Planned Rides, the Speeds switch, and Log Out at the bottom of Settings.

Units

Settings → Units chooses how things are shown. Tap a choice and it's saved straight away, to your account, so all your devices match.

- **Distance and Speed:** kilometres or miles (rides, routes, odometers, service intervals and spoken navigation).
- **Height:** metres or feet (climb on rides and routes).
- **Tyre Pressure:** psi (to start with), kPa or bar.
- **Temperature:** Celsius or Fahrenheit (track day weather).

Everything is kept exactly as recorded, so you can switch back and forth freely without numbers drifting.



Settings → Units.

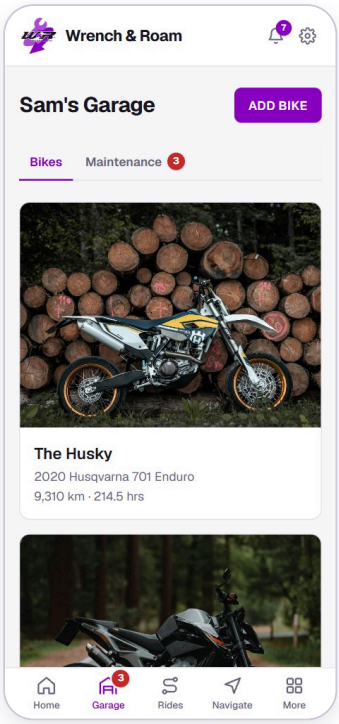
2 Your Garage

Each bike gets its own page with photos, details, maintenance and history.

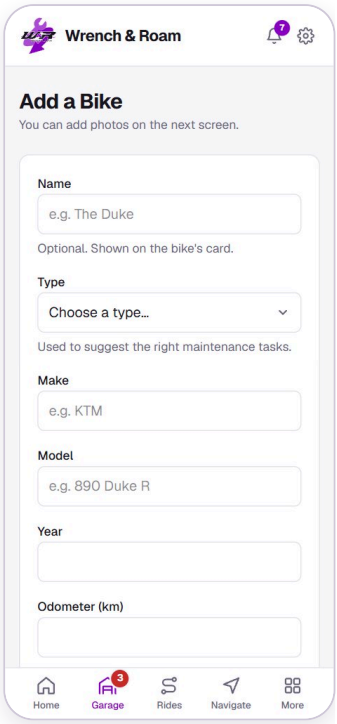
Adding a Bike

1. Tap **Garage** in the bottom bar, then **ADD BIKE**.
2. Give it a **Name** if you like (shown on its card, e.g. "The Duke").
3. Choose a **Type**: **Road**, **Adventure**, **Off-Road** or **Race / Track Only**. This decides which maintenance tasks are suggested later, and the outline drawn for the bike until it has a photo.
4. Fill in **Make** and **Model** (both needed), plus **Year** if you want it.
5. Enter the **Odometer (km)** reading. Maintenance due dates by km are worked out from this.

Off-road and track bikes also get a **Hour Meter (hrs)** box, so maintenance can be tracked by engine hours instead of (or as well as) kilometres.



The garage: one card per bike.



The top of the Add a Bike form.

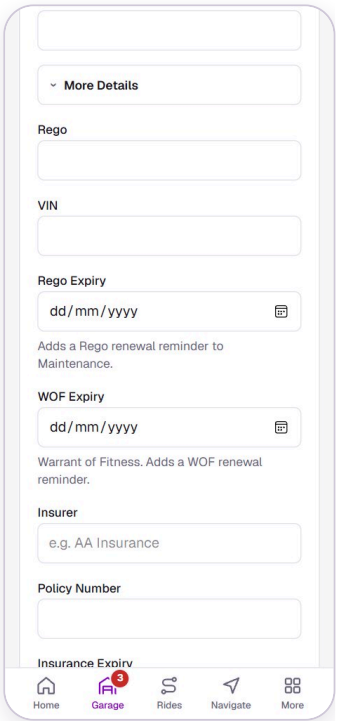
More Details: Rego, WOF and Insurance

Tap **More Details** to open the rest of the form. It's all optional:

6. The **Purchase Date**, the **Rego** plate and the **VIN**.
7. The **Rego Expiry**, **WOF Expiry** and **Insurance Expiry** dates, with your **Insurer** and **Policy Number**. Each date automatically adds a renewal reminder to Maintenance (chapter 3). Leave them blank if you don't want reminders.
8. Any **Notes** (mods, quirks, where you bought it).

Choose **Who Can See This Bike**, then tap **SAVE**. Your bike's page opens next, ready for photos. Editing a bike that has any of these filled in opens More Details for you.

Plates, VINs, renewal dates and insurance details are only ever shown to you.

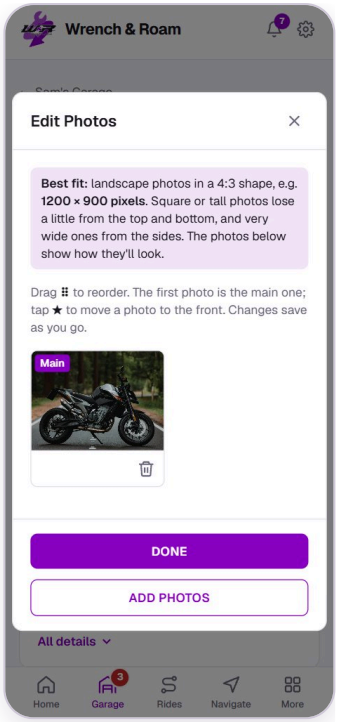


Each expiry date adds a reminder.

Adding Photos

1. On the bike's page, tap **ADD PHOTOS** (it says **EDIT PHOTOS** once you have some).
2. Tap **ADD PHOTOS** in the pop-up and choose one or more from your phone. Photos are shrunk automatically before uploading, so big camera photos are fine.
3. Each photo has a small bar underneath:
   - **Drag the grip** (⠿) to change the order.
   - ★ makes it the main photo, shown on the bike's card. The first photo is always the main one.
   - The **bin** deletes it.
4. Changes save as you go. Tap **DONE** to close.

Best fit: landscape photos in a 4:3 shape. Square or tall photos lose a little from the top and bottom. On the bike page, swipe the big photo to see the others, or tap a thumbnail.



The Edit Photos pop-up.

The Bike Page

From top to bottom: photos, the bike's details, then **Maintenance**, **Service Items**, **Torque Specs**, then on **Race / Track Only** bikes **Setup Sheet** and **Tyres** (chapter 14), **Service History** and **Documents**.

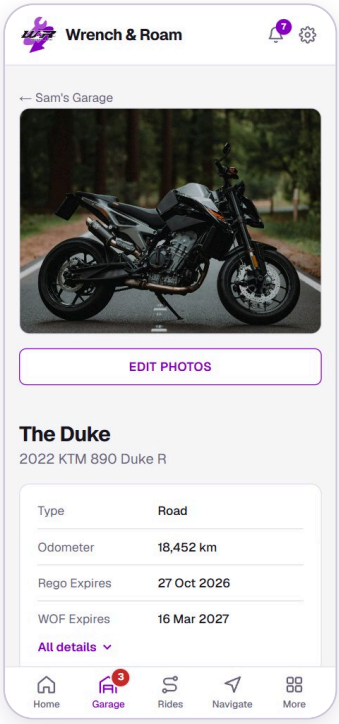
On a phone the details start with the key ones: type, odometer (or hours) and the renewal dates. **All details and notes** opens the rest. Maintenance is a list, most urgent first, showing four jobs with **Show more** for the rest.

- **EDIT DETAILS** changes anything you entered when adding the bike, including the odometer, hour meter and expiry dates.
- **DELETE BIKE** asks first, then removes the bike and everything on its page.

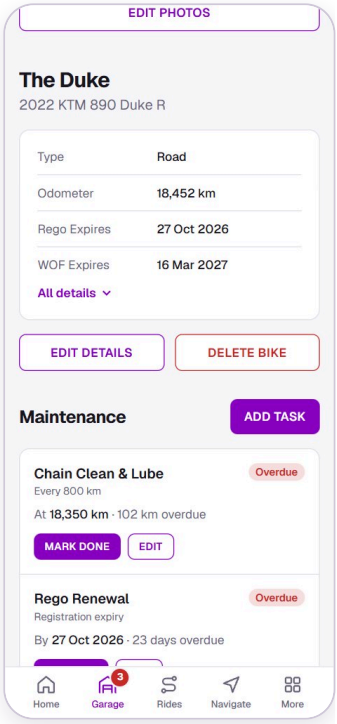
Keeping the Odometer Up to Date

There are three ways, and you can mix them:

- **Edit details** and type the new reading.
- **Mark Done** on a maintenance task: the reading you enter moves the bike's odometer forward if it's higher.
- **After recording a ride**: the app offers to add the ride's distance (chapter 5).



A bike page.



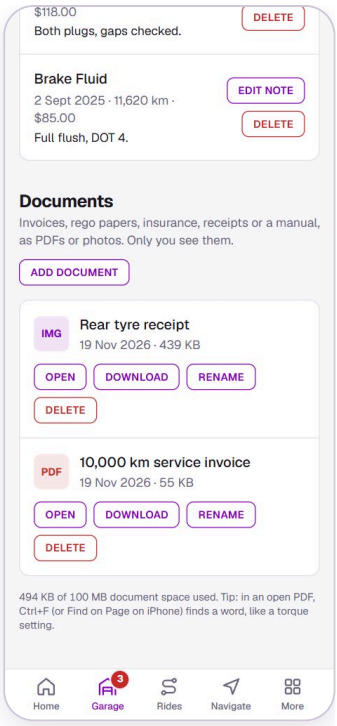
Key details, then the Maintenance list.

Documents

At the bottom of a bike's page, **Documents** keeps its paperwork in your pocket: invoices, rego papers, insurance, an owner's manual.

1. Tap **ADD DOCUMENT** and pick one or more PDFs or photos. Photos are shrunk, but receipts stay readable.
2. Each document is listed by its name. **OPEN** shows it in your phone's own viewer, where you can search for words inside a PDF.
3. **DOWNLOAD** saves a copy, **RENAME** changes its name, and **DELETE** removes it.

Each file can be up to 10 MB, and you have 100 MB of documents in all (Settings → Profile shows how much you've used). Documents are always private: only you can see them. Deleting a bike deletes its documents too.



A bike's documents.

3 Maintenance

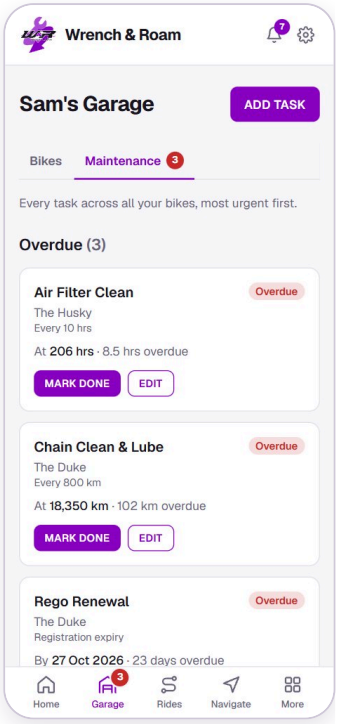
Tell the app how often each job needs doing and when it was last done. It works out what's due and warns you before it's overdue.

How It Works

Each task has one or more intervals: **every … km**, **every … months**, for off-road and track bikes **every … hours**, and for track bikes **every … track days**. **Whichever comes first** makes it due. Each card shows a status:

Overdue	Past its km, date or hours.
Due Soon	Within the last 10% of its km or hours, or the last 1–4 weeks before its date (longer intervals warn earlier).
Not Logged Yet	The app doesn't know when it was last done.
OK	Nothing to do yet.

Garage → Maintenance lists every task across all your bikes, most urgent first. The Home tile and the Garage button in the bottom bar show how many are overdue or due soon. On a bike's own page, its tasks are a list on a phone (a row you swipe sideways on a computer).

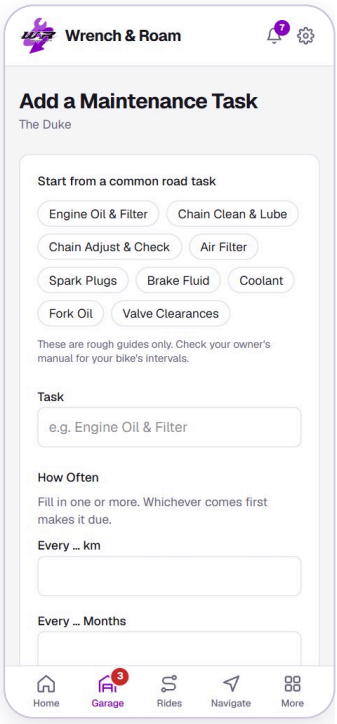


The Maintenance tab, grouped by status.

Adding a Task

1. Tap ADD TASK on Garage → Maintenance (then choose the bike) or on a bike's page.
2. Tap a suggestion such as **Engine Oil & Filter** to fill in the name and a typical interval. The suggestions match the bike's type. They're rough guides only, so check your owner's manual.
3. Or type your own **Task** name.
4. Under **How Often**, fill in one or more boxes: **Every … km**, **Every … Months**, **Every … Hours**, and **Every … Track Days** (for Race / Track Only bikes, and bikes that have been to a track day).
5. Under **Last Done**, enter the date and odometer (or hours) when it was last done, so the app can work out when it's next due.
6. Tap SAVE.

Renaming a task? If Service History has records under the old name, the app asks whether to update them to match.



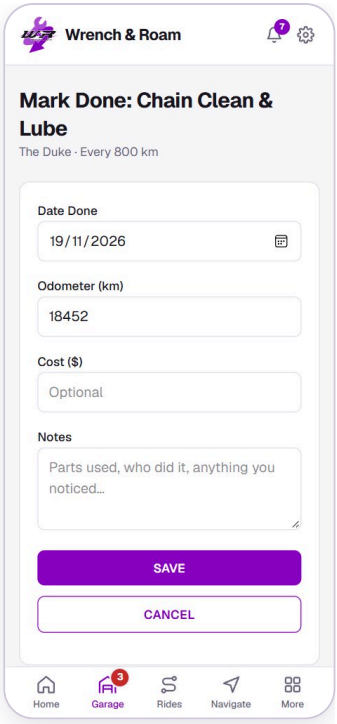
Quick-pick suggestions for a road bike.

Marking a Task Done

1. Tap MARK DONE on the task's card.
2. Check the **Date Done** (today to start with) and the **Odometer** (or **Hour Meter**) reading.
3. Add the **Cost** and any **Notes** if you like: parts used, who did it, anything you noticed.
4. Tap SAVE.

The job is added to **Service History**, the task's countdown starts again from this date and reading, and the bike's odometer moves forward if your reading is higher.

EDIT on a card changes the task's name or intervals, or deletes it.



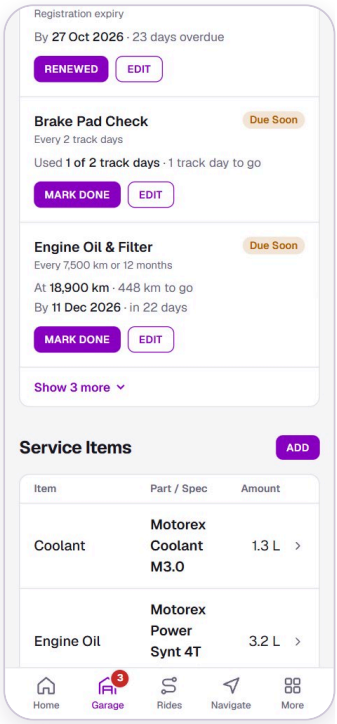
Mark Done for an overdue chain clean.

Every ... Track Days

Handy for track bikes whose odometer isn't connected. You never type how many track days there have been: the app counts them from Racing (chapter 14). Each track day the bike went to **after** the task was last done counts once. A track day on the same date as the job doesn't count, since jobs are done before going out.

- The card says, for example, **Used 1 of 2 track days · 1 track day to go**.
- It turns Due Soon with one track day left, and Overdue when none are left ("due before your next track day").
- MARK DONE on a track-day task needs no odometer reading.

Suggestions for **Race / Track Only** bikes use track days: engine oil every 3 track days (or 6 months), chain clean and adjust and brake pad checks every track day, air filter every 3 and spark plugs every 10. Tasks due only by track days have no date, so they're not on the Calendar.



A task counted in track days.

Automatic Renewal Reminders

You don't need to add these as tasks. When a bike has a **Rego Expiry**, **WOF Expiry** or **Insurance Expiry** date, a **Rego Renewal**, **WOF Renewal** or **Insurance Renewal** card appears in Maintenance automatically.

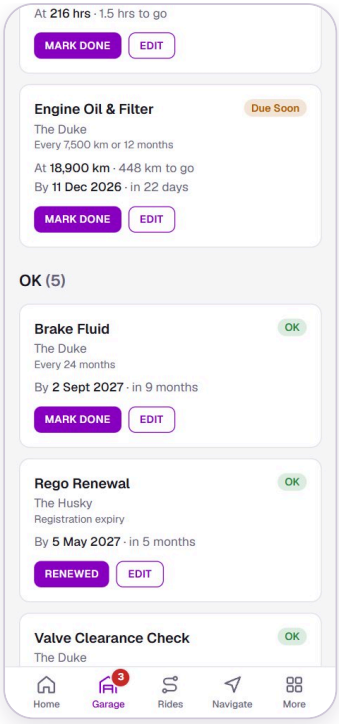
It turns Due Soon 30 days before the date, and

Overdue after it. In the Calendar and Notifications they're grouped as **Renewals**.

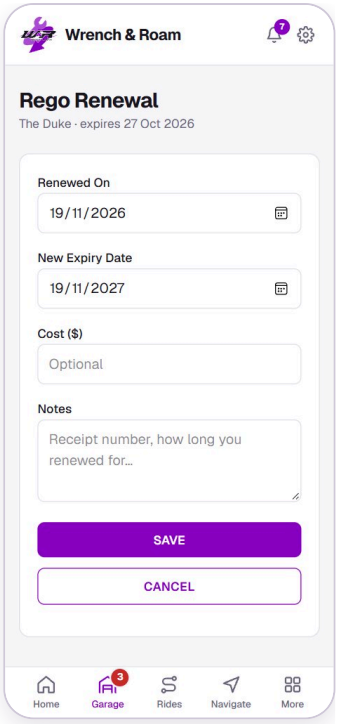
When You've Renewed

1. Tap **RENEWED** on the card.
2. Check **Renewed On** and the **New Expiry Date** (12 months on is filled in for you; change it if you renewed for longer or shorter). For insurance you can also change the insurer and policy number.
3. Add the **Cost** and **Notes** (receipt number, etc.) if you like, then tap **SAVE**.

The bike's expiry date is updated and "WOF Renewed" (or "Rego Renewed", "Insurance Renewed") is added to Service History. **EDIT** on a renewal card opens the bike's details, where you can change the date or clear it to stop the reminders.



Rego Renewal sits alongside the tasks.



Logging a rego renewal.

Service History

At the bottom of each bike's page is a record of every job marked done and every renewal: the date, odometer reading, cost and notes (pictured in chapter 4).

- **ADD NOTE** / **EDIT NOTE** adds or changes a note on a record later. Clear the note and save to remove it.
- **DELETE** removes a record (it asks first).

4 Service Items & Torque Specs

Two quick-reference lists on each bike's page, so the oil grade, filter part number or axle torque is always in your pocket.

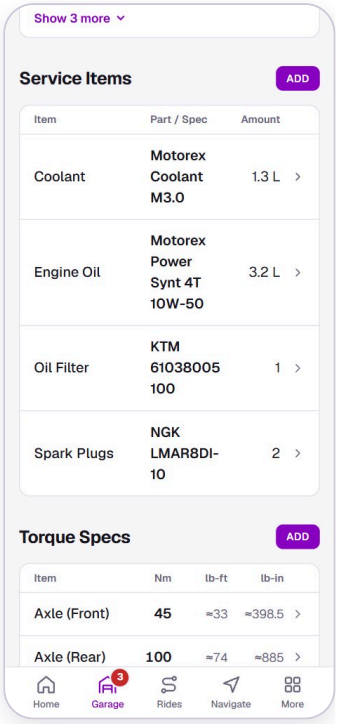
Service Items

Parts and fluids for the bike, e.g. engine oil (grade and amount), oil filter part number, spark plugs, tyres.

1. On the bike's page, tap ADD next to **Service Items**.
2. Tap a suggestion or type the **Item** name.
3. Add the **Part / Spec** (e.g. "Motorex Power Synt 4T 10W-50"), the **Amount** (e.g. "3.2 L") and any **Notes**. Only the name is needed.
4. Tap SAVE.

Tap any row (the ›) to edit or delete it. A small page icon after a name means that item has a note.

> **Names** are suggested as "component (location)", e.g. "Tyre (Front)" and "Tyre (Rear)", so pairs sit together in the list.

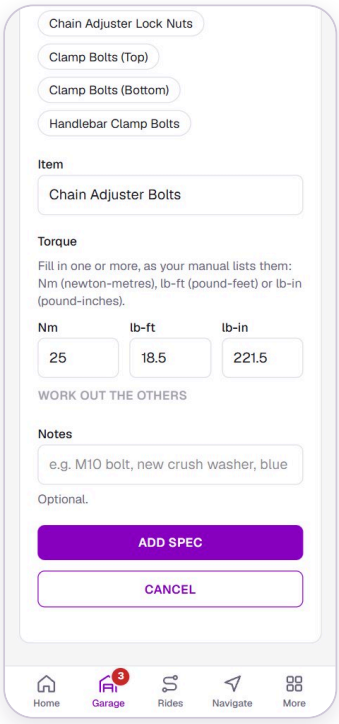


Service Items and the top of Torque Specs.

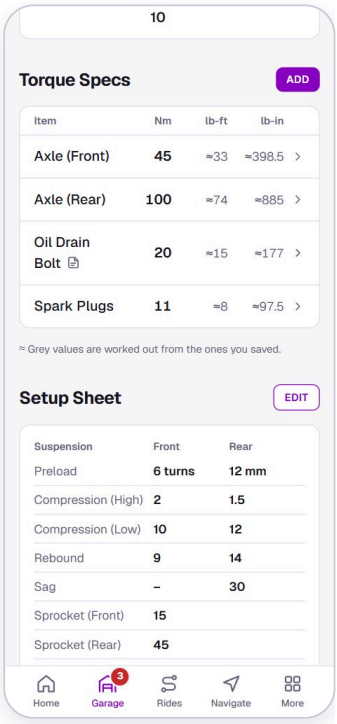
Torque Specs

1. Tap ADD next to **Torque Specs**.
2. Tap a suggestion (axle, sprocket nuts, clamp bolts…) or type the **Item**.
3. Enter the torque in whichever unit your manual uses: **Nm**, **lb-ft** or **lb-in**.
4. Tap WORK OUT THE OTHERS to fill in the empty boxes (rounded to the nearest 0.5), or leave them empty.
5. Add any **Notes** (bolt size, new crush washer, thread locker) and tap ADD SPEC.

On the bike's page, Torque Specs is a table with a column for each unit. Numbers you entered are **bold**; numbers the app worked out are grey with a ≈.



25 Nm entered; Work out the others filled in 18.5 lb-ft and 221.5 lb-in.



The Torque Specs table, then the Setup Sheet.

5 Recording a Ride

Record a ride with your phone's GPS: mount the phone, tap Start, ride. My Rides has three tabs: **Rides Done** (rides you've actually ridden), **Saved Routes** (routes to ride, chapter 7) and **Planned** (rides with friends, chapter 9).

Important: phones stop GPS when the screen locks. Keep the screen on and Wrench & Roam open for the whole ride. The app keeps the screen awake for you. If your phone might not let it, a small **Screen may lock** pill appears: tap it to see why (usually Low Power Mode or Auto-Lock), and tap the screen to ask again.

Starting

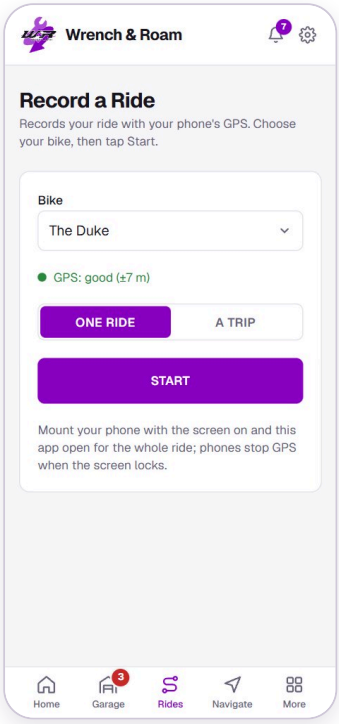
1. Tap **Rides**, then RECORD A RIDE.
2. Choose the **Bike** you're riding.
3. Wait for the GPS line to go green (e.g. "GPS: good (±7 m)"). Allow location access if your phone asks.
4. Next to the Start button, leave **One ride** chosen (or choose **A trip** for a ride over several days, chapter 10).
5. Tap START.

On a planned ride that's started, **Show me to riders on this ride** is ticked too (chapter 9).

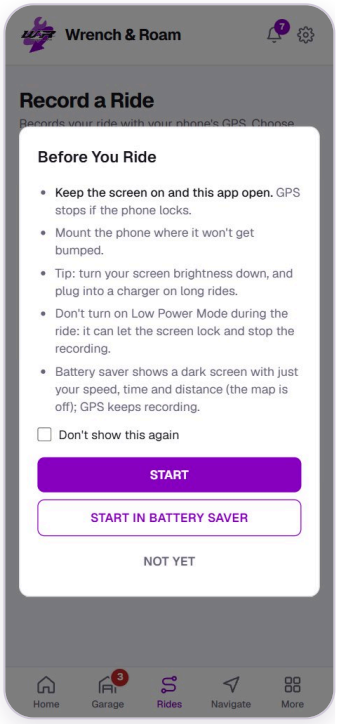
Before You Ride

A short checklist appears: keep the screen on, mount the phone securely, turn the brightness down and plug into a charger on long rides, and **don't turn on Low Power Mode** (it can let the screen lock and stop the recording).

- START begins recording with the map.
- START IN BATTERY SAVER begins with the dark battery-saving screen.
- Tick **Don't show this again** once you know the drill.



Choose the bike and check GPS.

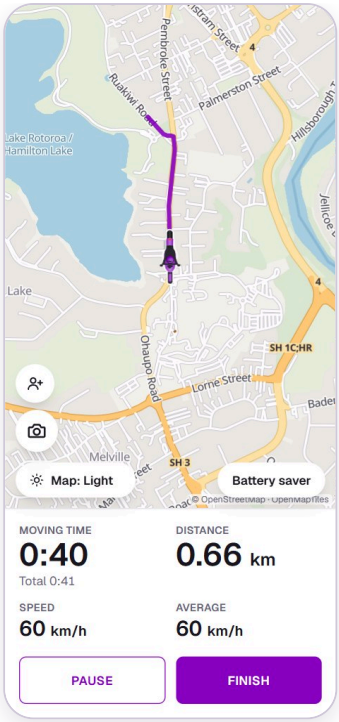


The Before You Ride checklist.

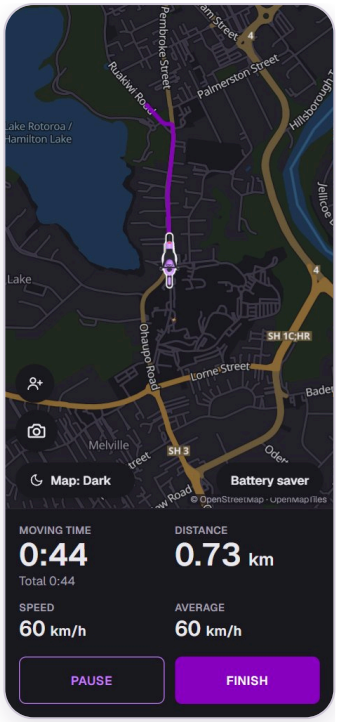
The Recording Screen

Big, glove-friendly numbers under a map that follows you:

- **Moving Time**: time spent moving (over 5 km/h). **Total** underneath includes stops, like a coffee break.
- **Distance**, current **Speed** and **Average** speed (worked out from moving time). Speeds are hidden if you've turned speeds off in Privacy.
- **Map:** button: switches the map between **Light**, **Dark** and **Auto** for this ride only (your saved Map Style isn't changed). A dark map makes the whole screen dark.
- **Friend +** (above 📷): invites friends to ride with you (below).
- 📷 (above the Map button): takes a photo with your camera. It's kept on the phone with where you were, and offered for the ride when you finish (up to 6 a ride).
- PAUSE / RESUME stops and restarts the clock.
- FINISH asks **Finish Ride?** first, so a bump can't end your ride. Tap **Keep riding** if you didn't mean it.



Recording with Map: Light.



The same ride with Map: Dark.

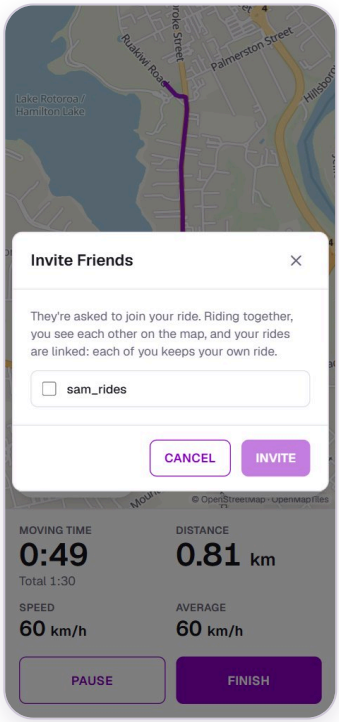
Riding With Friends

Out with mates, without planning a ride first (chapter 9)? Tap the **friend +** button on the map, tick who's with you and tap INVITE. Friends already on your ride say **On your ride**, and those you've asked say **Asked**.

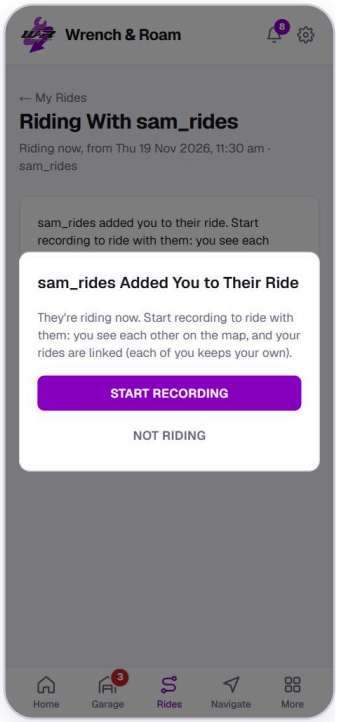
Each friend gets a **Riding With Friends** notification:

- While you're riding, it opens a page with START RECORDING, so their ride is linked to yours.
- Already recording? Their ride screen asks **Add them to your ride?**, with ADD SAM TO MY RIDE or NOT RIDING WITH THEM.
- Afterwards, they can link the ride they saved that day instead.

Linked rides show each other under **Rode With** on the ride page (chapter 6). Forgot to invite them? Add them there afterwards.



Invite friends to your ride.

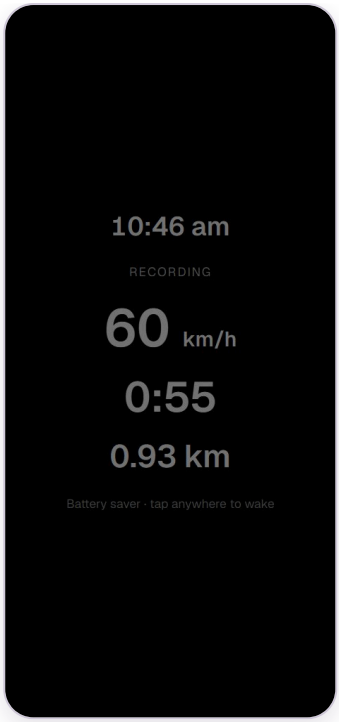


What your friend sees.

Battery Saver

Tap **Battery saver** (on the map) to switch to a near-black screen showing the time of day, your speed, moving time and distance, updated every few seconds. The map is off, but GPS keeps recording exactly as before. It saves the most on phones with OLED screens (most newer phones). Choose what it shows in **Settings → Navigation → Battery Saver** (chapter 8).

Tap anywhere to wake the full screen again.

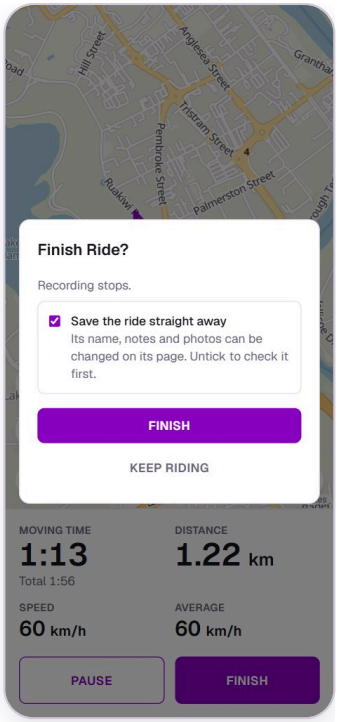


Battery saver: tap to wake.

Finishing

Tap **FINISH**, then **FINISH** again in the pop-up. Recording stops.

The pop-up has **Save the ride straight away**, ticked to start: the ride is saved as soon as you finish, so it can't sit forgotten on your phone, and the odometer question comes next. Untick it to check the ride and change its title, bike and notes first. Your phone remembers which you chose.



Finish asks first, and saves straight away.

Websites can't change your screen brightness or switch on the phone's own battery saving mode, so turn the brightness down yourself before you go.

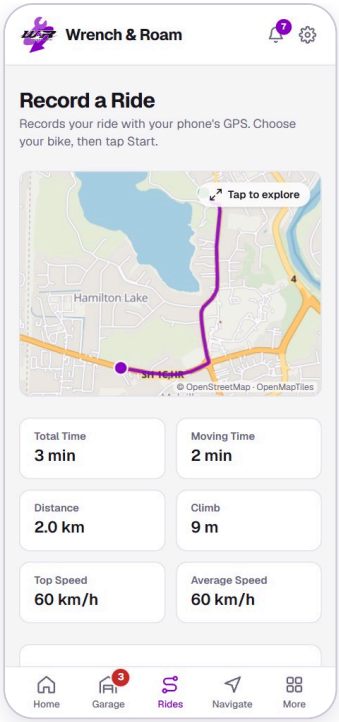
Checking and Saving the Ride

With **Save the ride straight away** unticked (or if it couldn't save), the checking screen opens:

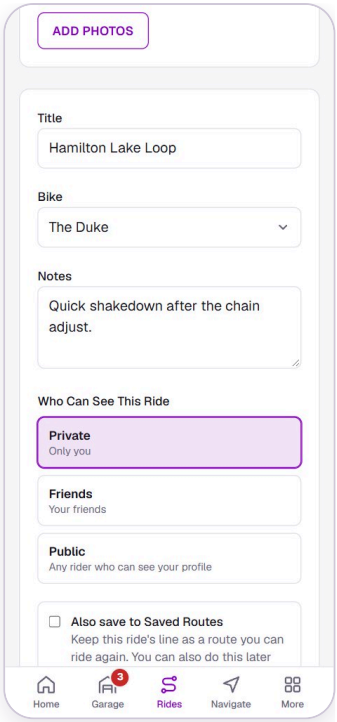
1. Check the map and numbers: distance, moving time, average and top speed, total time and climb.
2. Change the **Title** if you like (one is suggested from the day and time), check the **Bike**, and add **Notes**.
3. **Photos:** any you took on the way are listed. Add more from your camera roll, or tap ✕ to leave one out.
4. Choose **Who Can See This Ride**.
5. Tick **Also save to Saved Routes** if you'd like to ride it again later (you can also do this from the ride's page).
6. Tap **SAVE RIDE**, or **DISCARD RIDE** to throw it away (it asks first).

While a trip is open, other rides offer **Add to … as Day N** here (chapter 10).

No signal? Your ride stays on the phone. Tap **SAVE RIDE** again once you're back in coverage. Photos that couldn't upload stay on the phone too, and go up by themselves next time you open the ride.



The finished ride's map and numbers.



Title, bike, notes, privacy.

Updating the Odometer

If the ride was on a bike, the app then offers to update its odometer:

- **Add Ride Distance**: adds the ride's km, showing old → new.
- **Enter a Reading**: type what the odometer shows now (handy if you rode km that weren't recorded).
- **Leave It**, or tap **SKIP**.

Tap **SAVE**. The ride's page opens.

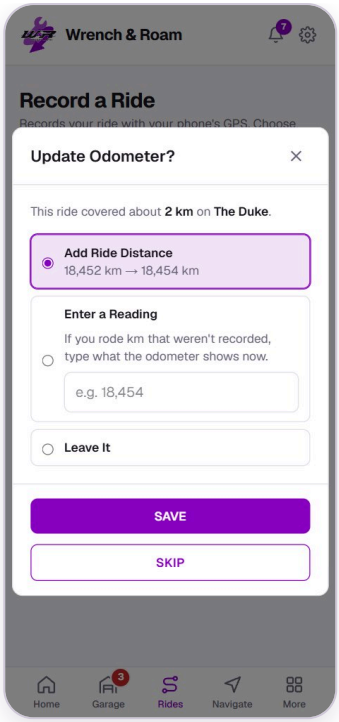
If the Recording Gets Interrupted

Every point is kept on the phone as you ride, so a flat battery, a crash of the browser or an accidental swipe away doesn't lose your ride. Next time you open **Record a Ride** you'll see **You Have an Unfinished Ride**:

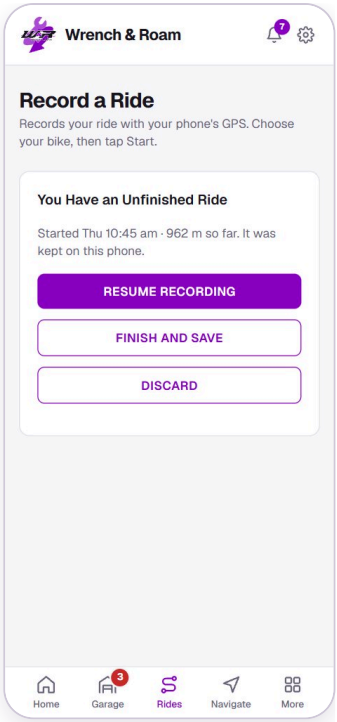
- **RESUME RECORDING** carries on where you left off.
- **FINISH AND SAVE** goes to the saving screen.
- **DISCARD** throws it away (it asks first).

Home reminds you too, until you deal with it: **A ride is still recording on this phone** (**OPEN IT**) or **You have a ride that isn't saved** (**SAVE IT**).

No signal? Home, Record a Ride and Navigate still open, so you can start or pick up a ride out in the hills. Other pages need a connection and say so, with a button back to recording.



The odometer pop-up after saving.



Picking up an interrupted ride.

6 Your Rides

Every ride you save is listed under **Rides** → **Rides Done**, newest first.

Rides Done

Each card shows the ride on a small map (gravel in amber) with its date, bike, distance, moving time and average speed, and how many photos it has. The total number of rides and kilometres is at the top. A trip is one card for all its days (chapter 10).

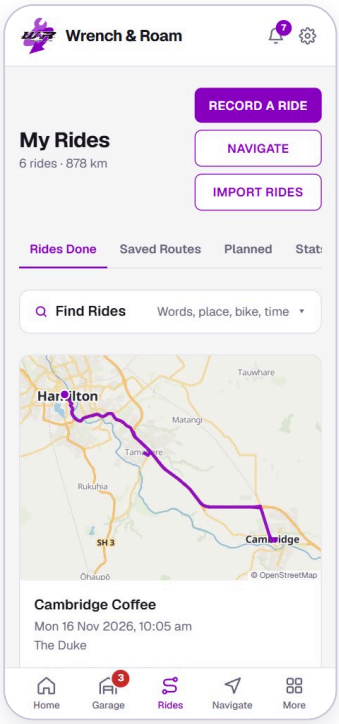
Tap a card to open the ride. The buttons at the top are RECORD A RIDE, NAVIGATE and IMPORT RIDES (below).

Find Rides

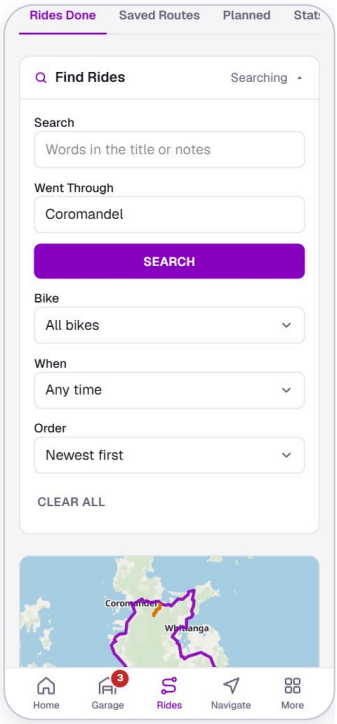
Tap **Find Rides** above the list to look for a ride:

- **Search:** words in the title or notes.
- **Went Through:** a town or place, e.g. Raglan, then tap SEARCH. Rides that went through it are listed.
- **Bike** (with more than one), **When** (Any time, This year, Last 12 months or an earlier year) and **Order** (Newest, Oldest or Longest first).

The totals at the top count just the rides found. CLEAR SEARCH shows them all again.



The Rides Done tab.



Find Rides.

Remove Speeds From a Saved Ride

To take the speed information off a ride you've already saved: open the ride, tap EDIT DETAILS, then **Remove speeds**. The top speed is deleted, the average is hidden, and the times along the track are removed so speed can't be worked out from the ride or its GPX export. Moving time, total time and distance stay. **This can't be undone**, so the app asks first.

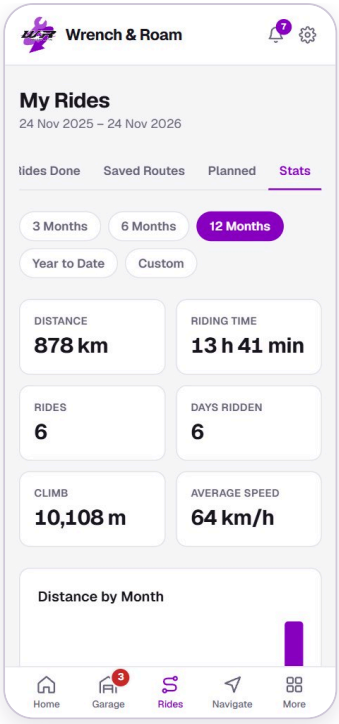
To stop recording speeds on future rides, turn off **Speeds on Recorded Rides** in Settings → Privacy (chapter 1).

Stats

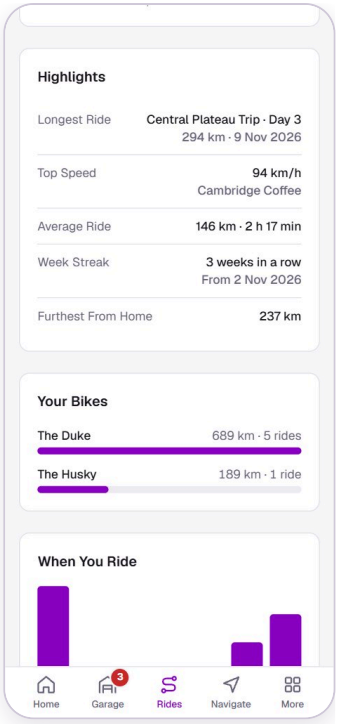
The **Stats** tab (next to Planned) adds up your riding for a stretch of time. Choose **3**, **6** or **12 Months** (the usual), **Year to Date**, or **Custom** with your own From and To dates.

- **The totals:** distance, riding time, rides, days ridden, climb and average speed, with distance and rides against the same length of time just before (Year to Date: the same dates last year).
- **Distance by week** (or by month for longer stretches). Tap a bar to see its number.
- **Highlights:** your longest ride, biggest day, top speed, average ride, best run of weeks in a row, and furthest from home.
- **Per bike**, the **days of the week** and **time of day** you ride (a 9 am to 4 pm ride counts in the morning and the afternoon), towns and regions, and how much was gravel or off-road.
- **Track days:** days, sessions, flying laps and your best lap at each track.

Only your own rides count. It's a smaller, any-time version of Ride Rewind (chapter 16).



Stats for the last 12 months.



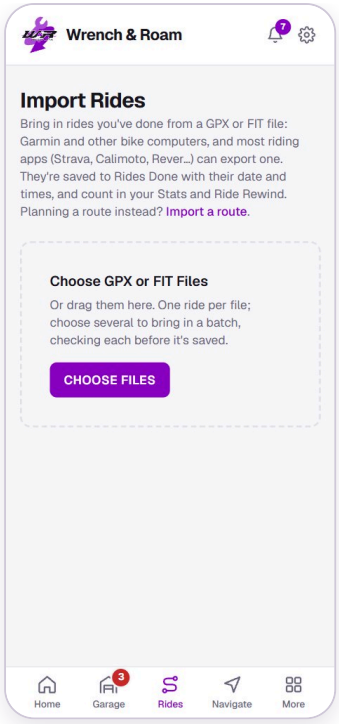
Further down: highlights and per bike.

Importing Rides

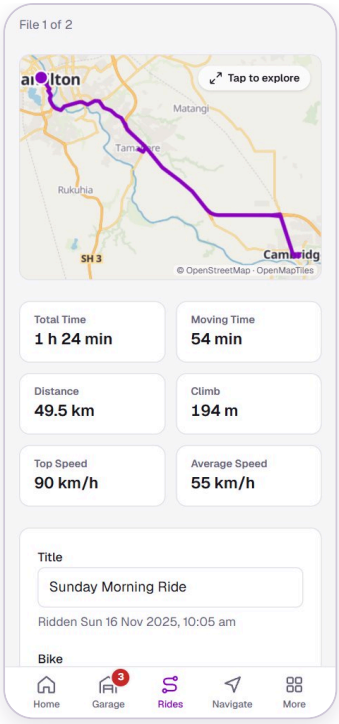
Rides from before you had the app, or recorded on a Garmin or another app, can be brought into Rides Done. Most devices and apps (Garmin, Strava, Calimoto, Rever…) export a ride as a **GPX** or **FIT** file. Zipped files (**.gz**, as in Strava's download of all your data) work too.

1. On Rides Done, tap **IMPORT RIDES**.
2. Tap **CHOOSE FILES** and pick one file, or several to bring in a batch (on a computer you can drag them onto the box). One ride per file.
3. Each file shows its map, numbers and the date it was ridden. Give it a title (one is suggested), and choose the bike, notes and who can see it.
4. Tap **SAVE RIDE**, or **SKIP THIS FILE**. In a batch, the next file comes up with the same bike and who can see it.

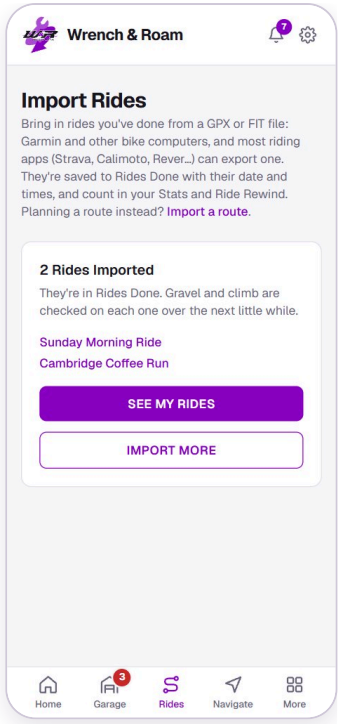
One file opens its ride when it's saved. A batch ends with a list of the rides saved. Imported rides keep their date and times, so they count in Stats and Ride Rewind like recorded ones, and their gravel and climb



Import Rides: choose one file or several.



Check each ride, then Save ride or Skip.



The end of a batch.

are checked the same way. Speeds follow your **Speeds on Recorded Rides** setting.

- **Already imported:** a file you've brought in before says **Already in Rides Done**, with a link to it, and can't be saved twice.
- **A ride around the same time:** if you already have a ride that started within 30 minutes, it says so. Skip the file if it's the same ride (say, recorded on your phone and a Garmin), so it isn't counted twice.
- **No times in the file:** a file from a route planner can't be a ride done, as there's no date. Import it as a route instead (chapter 7).

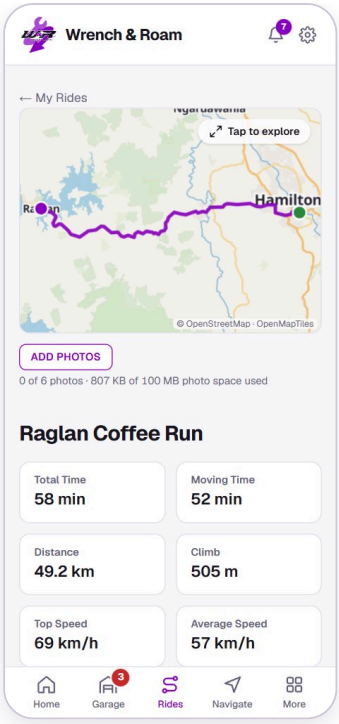
The Ride Page

The map, the ride's details and its numbers. A ride from navigation shows the **Route** it followed, and one from a planned ride links back to the **Planned Ride**. Underneath the details:

- EDIT DETAILS: change the title, bike, notes or who can see it.
- SAVE AS A ROUTE: copies the ride's line to Saved Routes so you can ride it again. Once done, the button becomes **View saved route**.
- EXPORT GPX: downloads the ride as a GPX file for Garmin, Strava and other apps.
- DELETE RIDE (asks first).

Exploring the Map

On a phone, the map on the page is a still picture so you can scroll past it easily. Tap **Tap to explore** to open it full screen, then drag with one finger and pinch to zoom. Tap ✕ or use your phone's Back gesture to close it.



A ride's page.



Tap to explore, full screen.

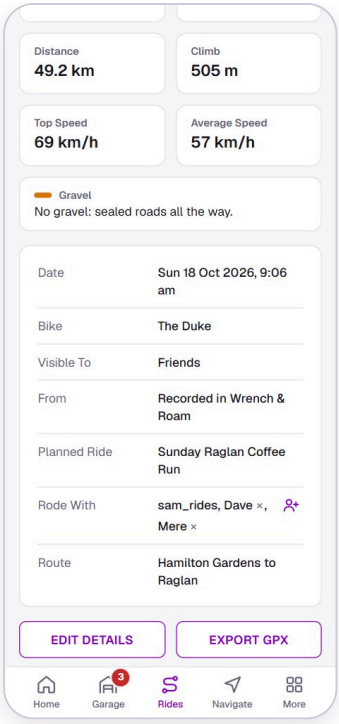
Rode With

The details include **Rode With**: friends who saved a ride with you (from a planned ride or riding with friends), each linking to their ride if you can see it. Tap ADD WHO YOU RODE WITH, tick friends and tap ADD: each is asked to link their own ride from that day, and shows **(not linked yet)** until they do.

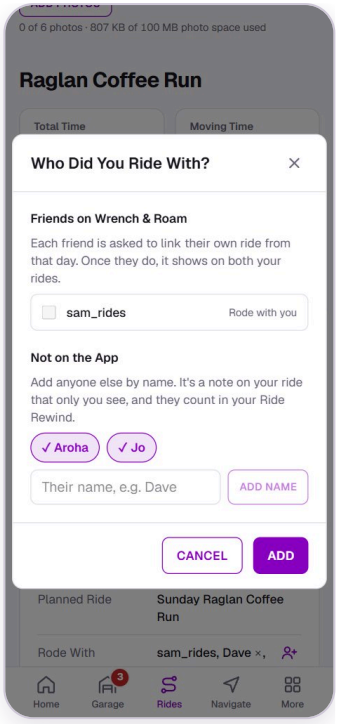
People Not on the App

Rode with someone who doesn't use Wrench & Roam? In the same pop-up, under **Not on the App**, type their name and tap ADD NAME (or press Enter), then ADD.

- Names you've added to other rides show as quick picks: tap one to tick it.
- They show after your friends on the ride's details, each with a × to take them off.
- Only you see them: they're a note on your ride, never shown to other riders.
- They count in your Ride Rewind's **rode with most**.



Rode With, under the ride's details.



Adding friends, and people not on the app.

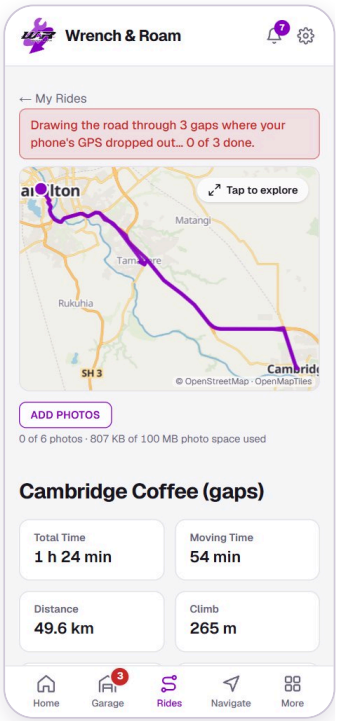
Climb

A phone's GPS height is its least accurate reading and usually makes hills look bigger. So just after you save, the ride's climb is worked out again from the ground's height along your line, the same way as for saved routes: a ride and a route on the same roads agree.

Drawn Along the Roads

Phone GPS wanders, especially in hills and bush: a line straight from the phone zig-zags 20 to 50 m into the paddock and cuts corners. So just after you save, your ride is matched to the roads you rode, and its page draws it along them.

- **Gaps:** where your phone's GPS dropped out for a while, the page draws the road through the gap by itself. While it works, a note above the map says **Drawing the road through 4 gaps where your phone's GPS dropped out… 2 of 4 done**, and the map updates after each one. If the map service is busy, it stops and carries on next time you open the ride.
- Only the line on the map changes. Distance, speeds, photo pins and the GPX export still use your phone's own readings.
- Rides on your rider page, and the small maps on cards, show the phone's own line.



Filling in where the GPS dropped out.

Gravel and Off-Road on Rides

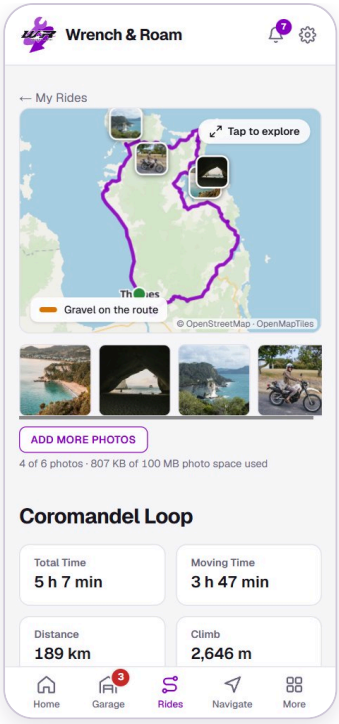
Each ride is checked for gravel when you save it. Gravel shows in **amber** on the map and the card, and anywhere you rode with no road under you (a beach, a farm track) as **off-road**, with a **Gravel / Off-road** box under the numbers. Older rides have **CHECK FOR GRAVEL** on their page instead.

Save as a route keeps the gravel, so the route has it straight away.

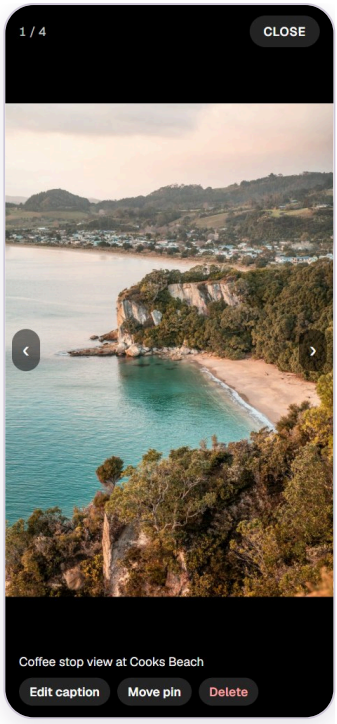
Photos

- **ADD PHOTOS** on a ride's page adds up to 6 (it shows how many you have, and how much of your 100 MB you've used). Saved routes have photos too.
- Each photo is pinned on the map where it was taken: from the photo itself, or from where your ride was at that time. A photo with neither isn't pinned.
- Tap a photo or its pin to see it full screen, then swipe through them. Add a **caption**, **Move pin**, **Take it off the map** or **Delete** it.
- Photos still on the phone from a ride with no signal upload by themselves when you open the ride. If they can't yet, a yellow box says so, with **UPLOAD NOW**.

Other riders see a ride's photos only if they can see the ride, and never any taken within 500 m of its start or finish.



Photos on a ride.



Full screen, with a caption.

7 Saved Routes

Routes to ride: created in the app, imported from a GPX or FIT file, or saved from a ride.

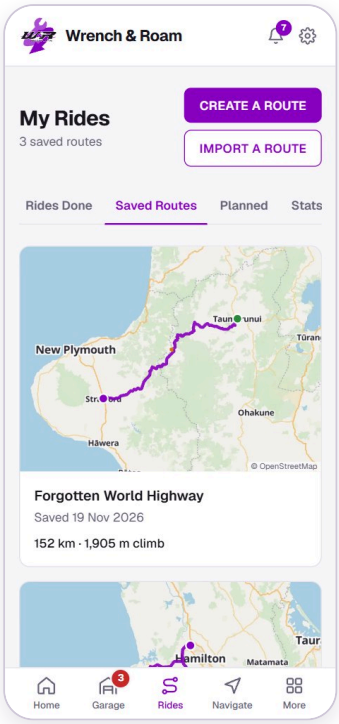
Creating a Route

Tap CREATE A ROUTE on Saved Routes. A route is a **start**, any **stops** and an **end**; the app finds the roads between them for a motorbike. You can have up to 25 points.

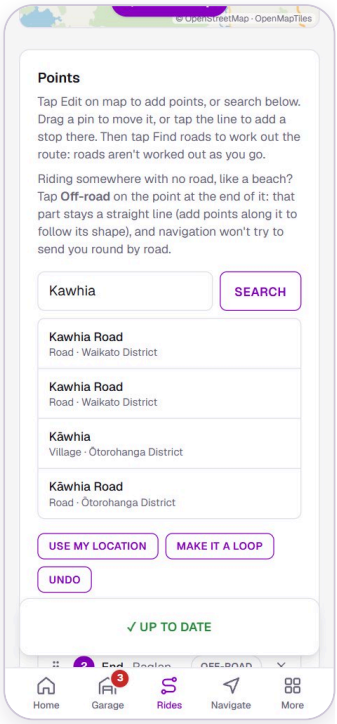
Adding Points

- **Search for a place**: type a town, café, fuel station or address (e.g. "Raglan") and tap SEARCH, then tap the right result. Places nearest you are listed first.
- EDIT ON MAP: opens the map full screen. **Tap** to add a point, **drag a pin** to move it, or **tap the route line** to add a stop at that spot. Tap ✓ DONE when finished.
- USE MY LOCATION sets the start to where you are now.
- MAKE IT A LOOP adds your start again as the end.

In the **points list**, drag the grip (⠿) to change the order, or tap ✕ to remove a point; UNDO takes back the last change. The first point is the start and the last is the end.



Saved Routes: Create a route or Import a route.



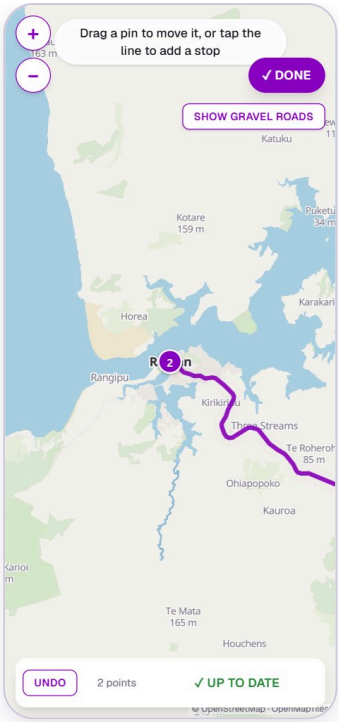
Searching for a place, and the points list.

Finding the Roads

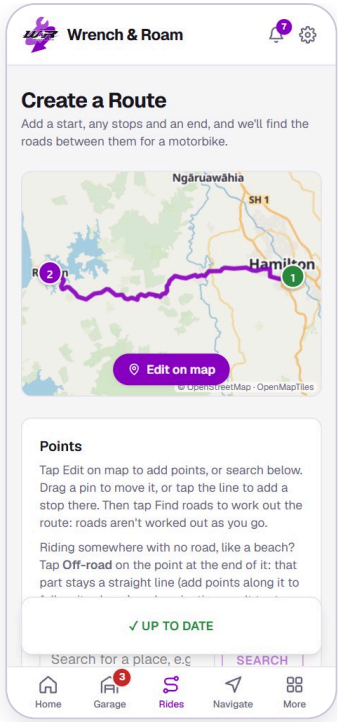
Roads aren't worked out as you go. Until you ask, the points are joined by **dashed straight lines**.

1. Choose your **Roads** options:
   - **Avoid**: tick **Highways**, **Toll roads** and/or **Ferries**.
   - **Gravel Roads**: **Avoid**, **Don't mind** or **Prefer** (for adventure riding).
2. Tap FIND ROADS. The quickest way on a motorbike is drawn along the roads, with the distance and climb.
3. If you then move a point or change an option, the button becomes UPDATE ROUTE. Tap it to redraw. When the map matches, it shows ✓ **Up to date**.

Point not on a road? Each point is moved onto the nearest road. If one moved more than about 300 m, a note tells you which, so you can check it's the road you meant. A point with no road within 5 km gets a message asking you to move it (or use Off-road, below).



Editing on the full-screen map.

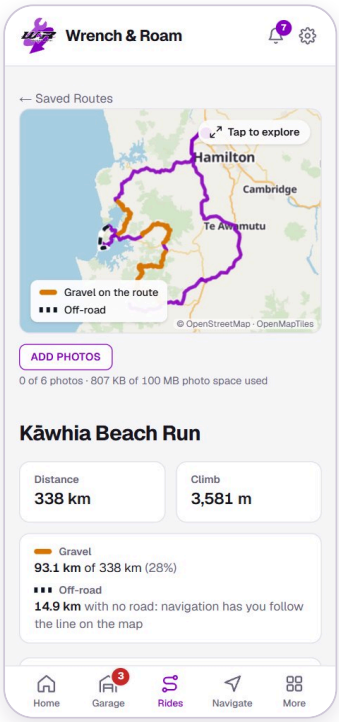


Roads found: ✓ Up to date.

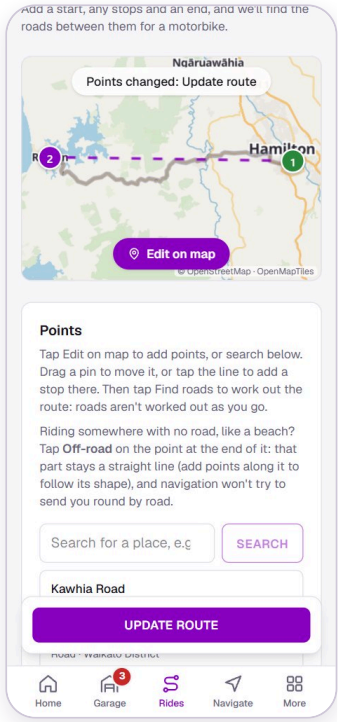
Gravel and Off-Road

- **Gravel on the route:** once the roads are found, any unsealed parts are drawn in amber, with **Gravel: 18 km of 142 km (13%)** under the numbers. Saved route pages and the navigation map show it too. Imported routes and older ones have CHECK FOR GRAVEL on their page instead.
- **Show gravel roads** (the button at the top right of the builder's map; on a phone, on the full-screen map): draws the unsealed roads and tracks around what's on screen as brown dashes, handy for planning an adventure ride. Zoom in if it says the area is too big.
- **Off-road:** riding somewhere with no road, like a beach? Tap OFF-ROAD on the point at the **end** of that part. It stays a straight line (add points along it to follow its shape), drawn in **black and white dashes**, and the point isn't moved onto a road. The route page shows **Off-road: 11 km**.
- **GPX tracks with no road:** CHECK FOR GRAVEL also finds stretches a recorded track takes away from any road (a beach, a farm track). Routes checked before this existed show CHECK AGAIN.

Navigation follows off-road parts along the line on the map: "Off-road: follow the line on the map to point 6", then "Back on the road" (chapter 8).



Gravel and an off-road beach section.



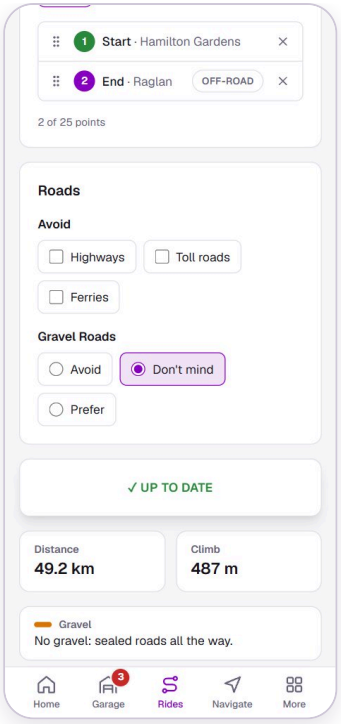
The Off-road switch on a point.

Saving the Route

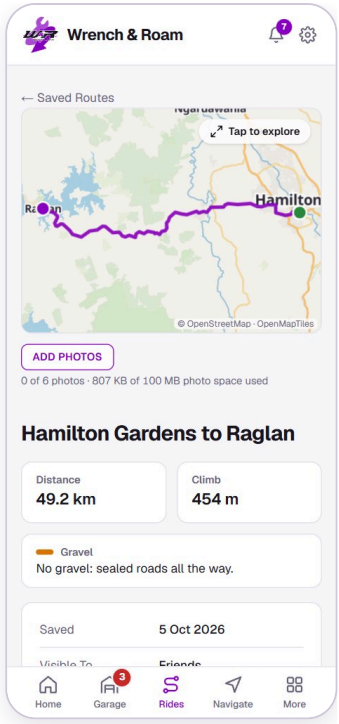
1. Check the **Distance** and **Climb**.
2. Give it a **Title**, add **Notes** (coffee stops, fuel), and choose who can see it.
3. Tap SAVE ROUTE. Saving waits until the roads are found and up to date, and says why if it can't save yet.

The Route Page

- START NAVIGATION: turn-by-turn directions along it (chapter 8).
- PLAN A RIDE ON THIS ROUTE: plan a ride with friends (chapter 9).
- EDIT ROUTE: reopens the route builder with your points and options, to move, add or remove points.
- EDIT DETAILS: the title, notes and who can see it.
- EXPORT GPX: download it for a sat-nav or another app.
- ADD PHOTOS: the same as on a ride (chapter 6).
- DELETE ROUTE (asks first).



Road options, distance, climb and title.

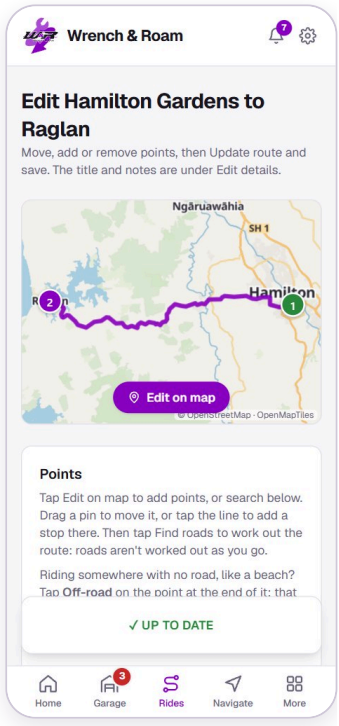


The saved route's page.

Editing a Route

Tap EDIT ROUTE on the route's page. It works just like creating one: move, add or remove points, change the road options, tap UPDATE ROUTE, then SAVE CHANGES. The title and notes are under **Edit details** instead.

On a phone, the FIND ROADS / UPDATE ROUTE button sits at the bottom of the screen so it's always in reach.



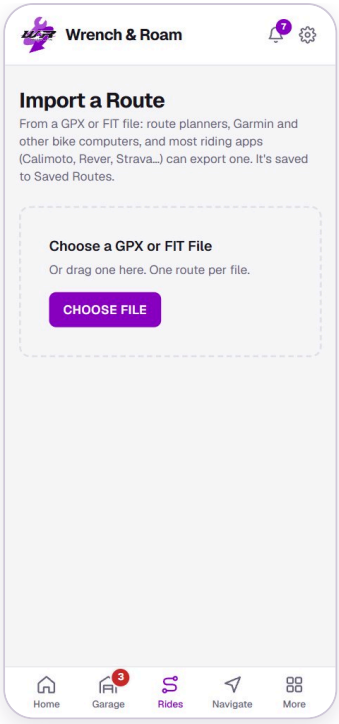
Editing a saved route.

Importing a GPX or FIT File

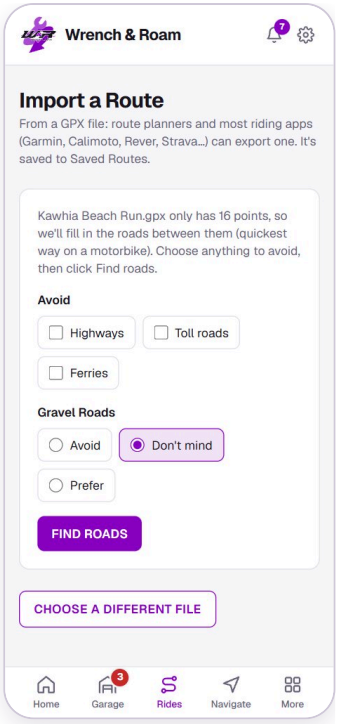
Most route planners, Garmin and other bike computers, and riding apps (Calimoto, Rever, Strava…) can export a route as a GPX or FIT file.

1. On Saved Routes, tap **IMPORT A ROUTE**.
2. Tap **CHOOSE FILE** and pick the file (on a computer you can drag it onto the box). One route per file.
3. **A detailed file** (a recorded track) shows on the map straight away.
4. **A file with only a few points** (like a planner's stops for a sat-nav) needs the roads filled in between them. Choose your **Avoid** and **Gravel Roads** options and tap **FIND ROADS**, the same as creating a route.
5. Add a title, notes and who can see it, then tap **SAVE ROUTE**.

Few-point imports keep their points, so you can use **EDIT ROUTE** on them later. A route keeps no date or times: to bring in a ride you've done, use **Import rides** on Rides Done (chapter 6).



Choose a GPX or FIT file.



A 16-point file: choose options, then Find roads.

8 Navigation

Turn-by-turn directions on a motorbike, spoken as you ride, to a place or along one of your saved routes. Every navigation also records your ride, just like Record a Ride.

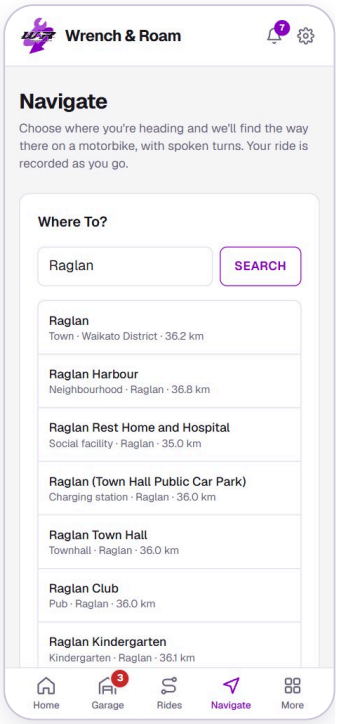
Same as recording: keep the screen on and Wrench & Roam open for the whole ride, with the phone mounted. Directions and GPS stop if the screen locks.

Navigating to a Place

1. Tap **Navigate** in the bottom bar (on a computer: **Rides → Navigate to a place**).
2. Under **Where To?**, type a place or business (a town, a café, a fuel station) and tap SEARCH. Results nearest you come first, with the kind of place and how far away it is. Or tap the map (CHOOSE ON MAP on a phone) to drop a pin anywhere.
3. Check **Roads**: your options on one line ("Any roads", or "No highways, tolls · Gravel preferred"). Tap it to change them (Avoid Highways, Toll roads, Ferries; Gravel Roads), the same as building a route.
4. Pick your **Bike**, wait for a green GPS line, then tap GO.

The **My location** button at the top of the map jumps to where you are. Under the Go button, **Navigate to a Friend** lists your friends (chapter 13).

iPhone tip: if "Undo Typing" keeps popping up while you ride, turn off **Shake to Undo** in iPhone Settings → Accessibility → Touch.



Searching for a place: nearest first.

Following a Saved Route

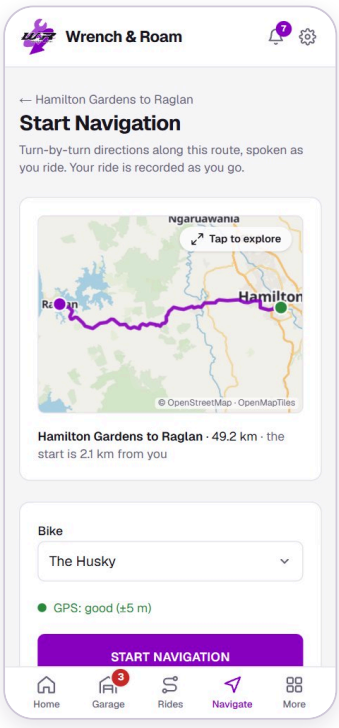
1. Open the route from **Rides → Saved Routes** and tap START NAVIGATION.
2. Pick your bike and tap START NAVIGATION. The first time, the app works out the route's turns; after that they're kept with the route.

Not at the Start?

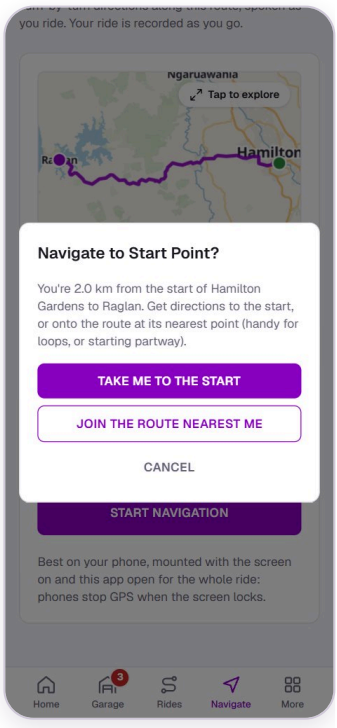
If you're more than about 200 m from the route's start, it asks **Navigate to Start Point?**

- TAKE ME TO THE START: directions to the start, then on along the route.
- JOIN THE ROUTE NEAREST ME: picks up the route at its closest point (handy for loops).

Then the same **Before You Ride** checklist as recording, and you're away.

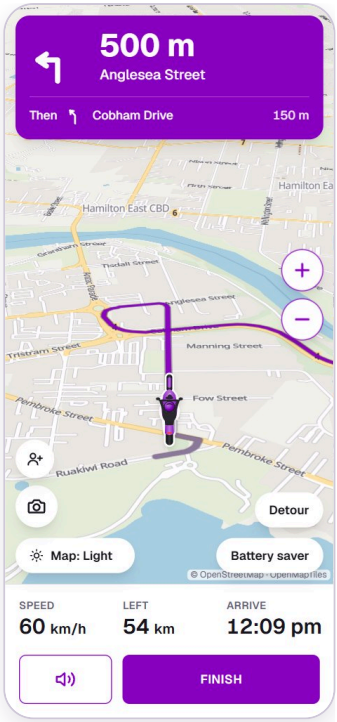


Start navigation on a saved route.



1.9 km from the start.

The Navigation Screen



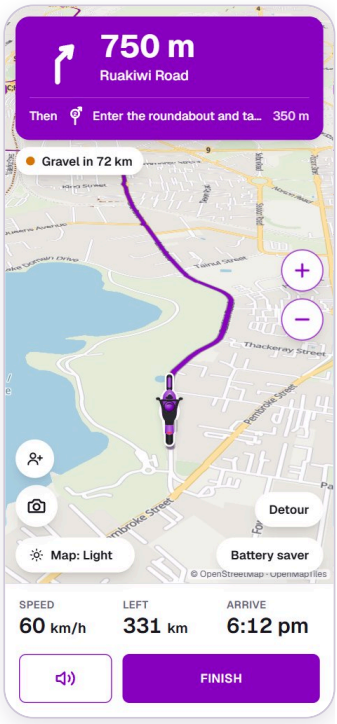
The next turn, the one after, and the route ahead.

- **The banner** shows the next turn, how far away it is and the road, and underneath, **Then**: the turn after it.
- **The map turns with you**, so the way you're going is always up, and tilts back so you look down the road ahead. You're the little motorbike, pointing the way you're heading. The route ahead is coloured; the part you've ridden fades.
- **Look around:** drag the map with one finger (it stays turned the way you're going). Tap **RE-CENTRE**, or leave it for 15 seconds, and it follows you again.
- **+ / −** zooms in or out. The map still zooms out by itself as you speed up; + and − shift that for the rest of the ride.
- **Along the bottom:** your speed, km left and arrival time, then the speaker button (mutes or unmutes the voice), **SKIP STOP** and **FINISH** (ends the ride; it asks first).
- **On the map:** 📷 takes a photo for the ride (chapter 5), **Detour** finds petrol, food and more (below), and **Battery saver**.
- **SKIP STOP** (on saved routes made with stops): leaves out the next stop, e.g. a "down this road and back" detour you don't fancy today. It asks first ("Skip Stop 4 (Raglan)?"), then takes you back onto the route after that stop.
- **Off-road parts** of a route: the banner says **Off-road** and you follow the line on the map to the next point; it won't try to send you round by road. Then **Back on the road** carries on with turns.

Spoken Directions

Each turn is read out a little before you reach it ("In 400 metres, turn left onto Anglesea Street") and again at the turn, through the phone's speaker or whatever it's connected to, like helmet comms. Turn the volume up before you go.

Gravel Ahead



Gravel coming up.

Gravel is drawn in amber on the navigation map, on saved routes and on rides to a place (for those it's checked just after you tap Go, so Go isn't held up). A pill under the turn banner tells you what's coming:

- **Gravel in 4.3 km** on the way to it,
- **On gravel · 1.2 km to go** while you're on it.

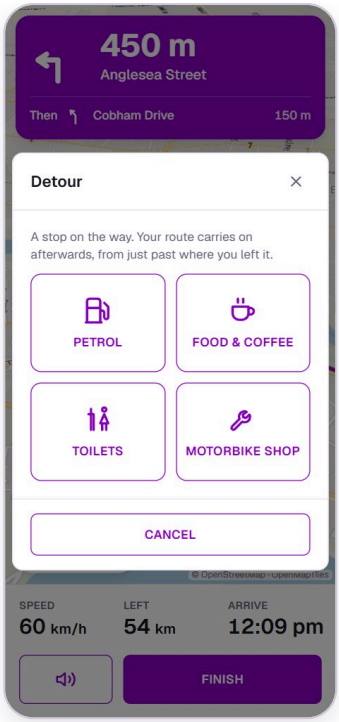
It carries on through re-routes, skipped stops and detours. Turn the pill off in **Settings → Navigation → Gravel**. Battery saver can show it too (**Distance to gravel**).

Detours: Petrol, Food, Toilets

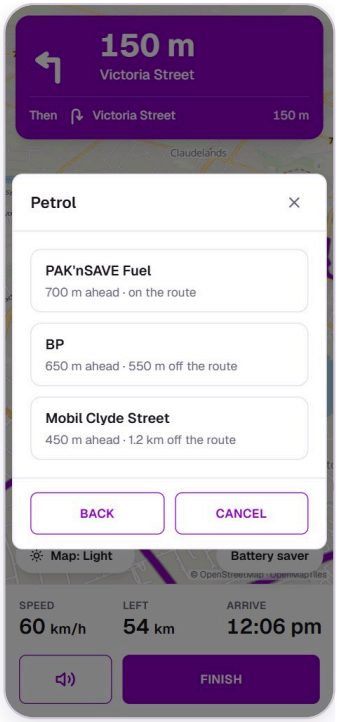
Need fuel or a coffee? Tap **Detour** on the map (above Battery saver).

1. Choose **Petrol**, **Food & Coffee**, **Toilets** or **Motorbike Shop**.
2. The **3 best places ahead** are listed, e.g. "650 m ahead · 300 m off the route", with **Open now** or **Closed now** when the place's hours are known. If there's nothing close, it looks further ahead (up to 150 km), then all around you.
3. Tap one and you're taken there. A pill shows **Detour: Z Raglan · 2.3 km**, with CANCEL to go back to your route instead.
4. At the stop you'll hear "You've reached Z Raglan", and when you carry on you're taken back to your route a little further along (or on to where you're going).

Detour isn't there while you're off route, already on a detour, or navigating to a friend. Battery saver can show the **Detour stop**.



What do you need?



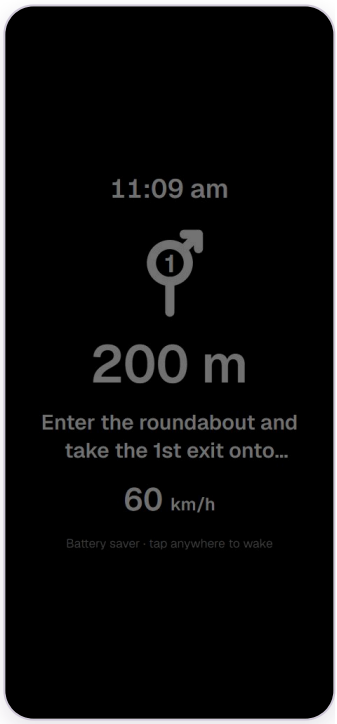
The best places ahead.

Wrong Turn? Re-Routing

Go off the route and an **Off Route** banner appears. After a few seconds well away from it, the app finds a new way by itself: back onto a saved route **ahead of you** (not back to where you left it), or straight to your destination. If it has re-routed three times in a few minutes (you're probably exploring on purpose), it stops and shows ROUTE ME BACK instead, for when you're ready.

Battery Saver

Tap **Battery saver** on the map for a black screen with just the time, the next turn's arrow, the distance to it, the road name and your speed. The voice keeps going. Tap anywhere to wake the full screen. You can choose what it shows (see below).



Navigation battery saver.

Arriving

At the end, **You've Arrived** offers FINISH RIDE (saved straight away unless you untick it, the same as a recorded ride) or KEEP RIDING (recording carries on, without directions). A ride that followed a saved route is titled after it and linked to it, so the ride's page shows a **Route** row.

Interrupted? The route and turns are kept on the phone. Open Navigate again and choose RESUME NAVIGATION; it carries on without needing signal for the directions (the map itself still needs signal to load).

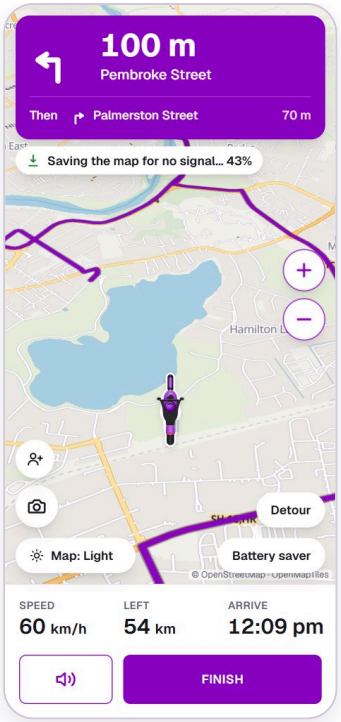
Maps With No Signal

When you start navigating, the map along your route saves to your phone by itself (about 30 MB for a day's ride), so it still shows where there's no coverage. A small pill on the map says **Saving the map for no signal… 40%**, then **Map saved for no signal**. It's kept for 30 days. A new route after a re-route or detour saves just what's new.

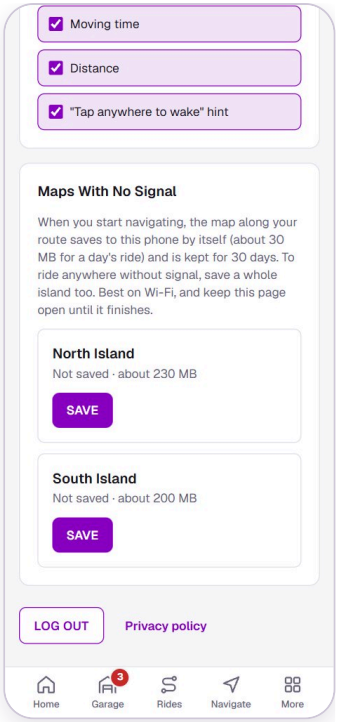
Started with no signal? The pill says the map isn't saved yet; it tries again if you re-route.

To ride anywhere without signal, save a whole island in **Settings → Navigation → Maps With No Signal**: **North Island** (about 230 MB) or **South Island** (about 200 MB). Tap **SAVE**, best on Wi-Fi, and keep the page open until it finishes (**STOP** pauses it; **SAVE** again carries on). Each island then says when it was saved, with **UPDATE** when a newer map is out and **REMOVE** to free the space.

Directions, re-routing, place search and detours still need signal. Recording never does.



The route's map, saved by itself.

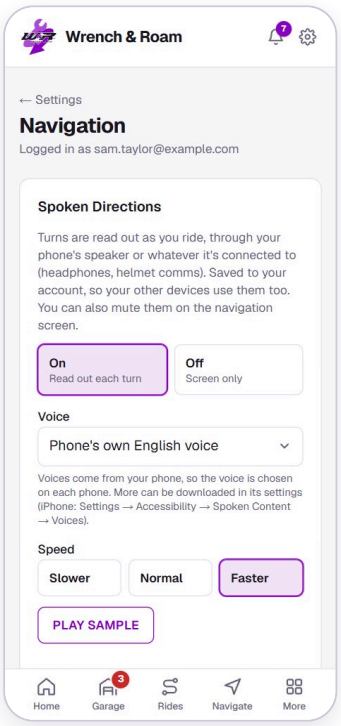


Keep a whole island on your phone: Save, best on Wi-Fi.

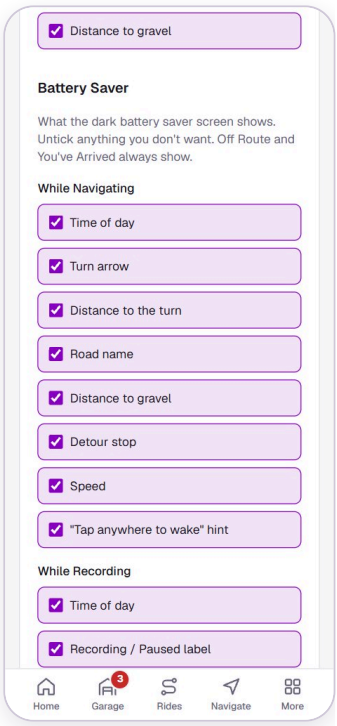
Settings → Navigation

Changes apply straight away and are saved to your account, so your other devices match, except the **Voice** itself (voices differ between phones).

- **Spoken Directions: On** or **Off**, which **Voice** (your phone's English voices; more can be downloaded in the phone's settings) and its **Speed**. **PLAY SAMPLE** lets you hear it.
- **Map Facing: Turns with you** (the way you're going is up) or **North up**.
- **Gravel: Distance to gravel** turns the gravel pill on or off.
- **Maps With No Signal:** save, update or remove an island's map (above).
- **Battery Saver:** tick what the dark screen shows, separately for navigating and for recording: time of day, turn arrow, distance, road name, speed, moving time, distance to gravel, the detour stop and so on. Speed is greyed out if you've turned speeds off in Privacy.



Voice and speed.



Choose what battery saver shows.

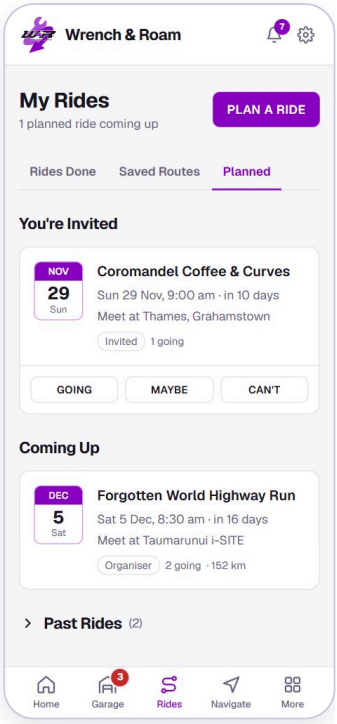
9 Planned Rides

Plan a ride with a date, a meeting point and (if you like) a saved route, invite riders, and start it together on the day. Planned rides live in the third tab of My Rides: **Rides Done · Saved Routes · Planned**.

The Planned Tab

- **You're Invited** comes first: rides you've been asked on. Answer GOING, MAYBE or CAN'T right on the card.
- **Coming Up**: your rides, soonest first, with the date, how long until it, where you're meeting, how many are going and your answer.
- **Past Rides** (tap to open): finished and cancelled rides.

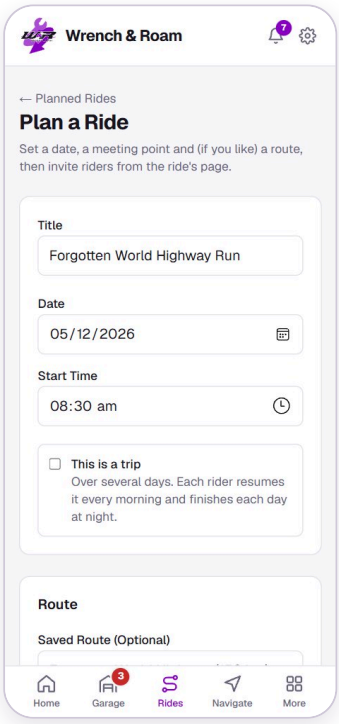
The Home page's **Planned Rides** tile shows how many invites are waiting, and your next rides are in **Upcoming Events**.



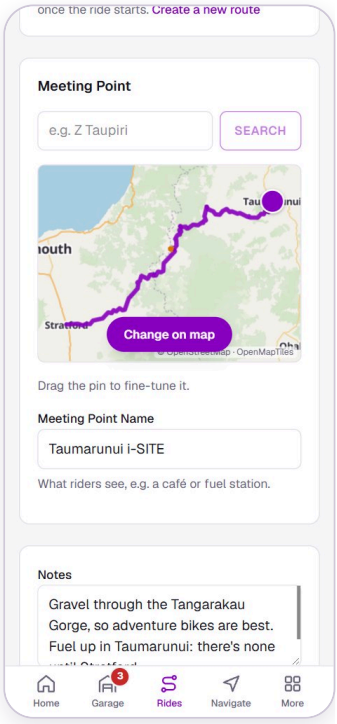
An invite, answered from the card.

Planning a Ride

1. Tap PLAN A RIDE (or PLAN A RIDE ON THIS ROUTE on a saved route's page).
2. Give it a **Title**, **Date** and **Start Time**.
3. **Route** (optional): pick one of your saved routes. Riders follow it with turn-by-turn navigation once the ride starts. **Create a new route** opens the route builder and brings you back here with everything you'd typed still filled in.
4. **Meeting Point:** it starts at the route's start. Search for a place, tap or drag the pin on the map, and give it a **Meeting Point Name** riders will recognise ("Hamilton Gardens car park").
5. Add **Notes** (pace, fuel and coffee stops, what to bring).
6. Riding over several days? Tick **This is a trip** (chapter 10).



Title, date, time and route.

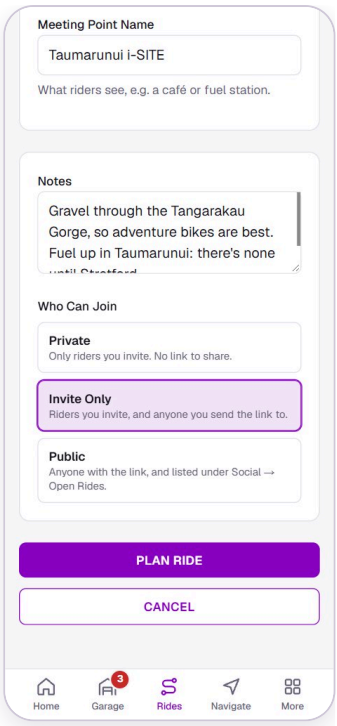


The meeting point, on the route's start.

Who Can Join

Private	Only riders you invite by username. There's no link, so it can't be passed on.
Invite Only	Riders you invite, plus anyone you send the ride's link to. Only organisers can invite or see the link.
Public	Anyone with the link, and anyone going can invite others too. Listed under Social → **Open Rides** (chapter 13).

Then tap PLAN RIDE. New rides start on **Invite Only**; change that default in **Settings → Privacy → New Planned Rides**.



Notes and Who Can Join.

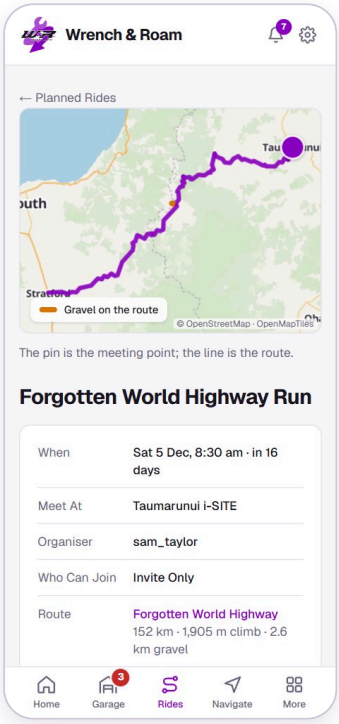
The Ride's Page

A map with the meeting point (the pin) and the route (the line), when it is ("Sun 18 Oct, 9:00 am · in 10 days"), where to meet, the organiser, who can join and the route's distance and climb, then the notes and **Who's Coming**: Going, Maybe, Invited and Can't Make It.

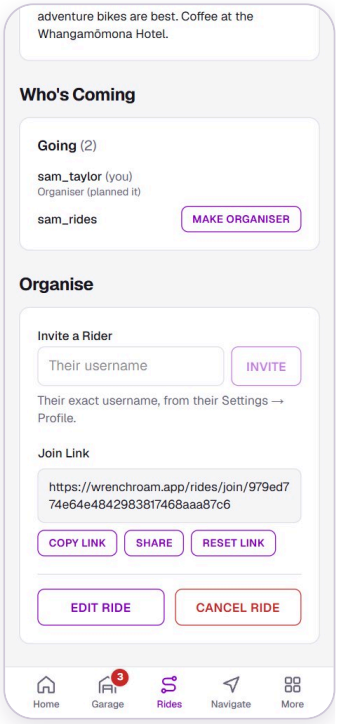
DIRECTIONS TO THE MEETING POINT opens Navigate with the meeting point set, for anyone on the ride, any time.

Organising

- **Invite a Rider:** tap a friend's name, or type a rider's exact **username** and tap INVITE. They get a notification.
- **Join Link** (Invite Only and Public): COPY LINK or SHARE it in a message. RESET LINK makes a new one; the old one stops working for anyone who hasn't answered.
- EDIT RIDE changes the details. Riders who said Going or Maybe are told if the date, time or meeting point changes.
- CANCEL RIDE (only the rider who planned it). Everyone going is told.
- **Co-organisers:** next to a rider in Who's Coming, MAKE ORGANISER lets them invite, share the link, edit and start the ride too.



Your planned ride.



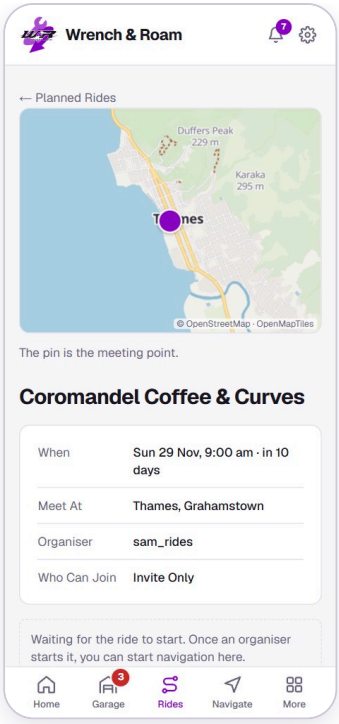
Invite, share the link, edit or cancel.

When You're Invited

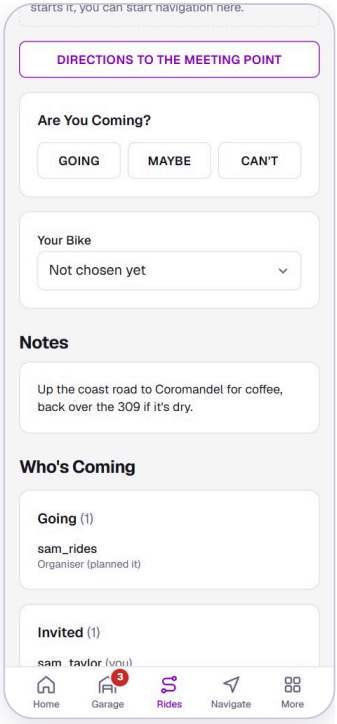
You'll get a notification, and the ride shows under **You're Invited**. Open it to see the map, the route and who's coming, then answer GOING, MAYBE or CAN'T. You can change your answer any time. Pick **Your Bike** too: it's chosen for you when you start navigation on the day.

Got a link instead? In a chat (texts, Messenger, WhatsApp) it shows as a card with the ride's name and a picture. Open it: if you're not logged in, it says who invited you, the ride and when, with LOG IN and CREATE AN ACCOUNT, and either brings you back to the ride. Then you see when and where, with the route's map (gravel and off-road parts shown), and answer on the page. The ride then appears in your Planned tab.

Until an organiser starts the ride, its page says **Waiting for the ride to start**.



A ride you're invited on.

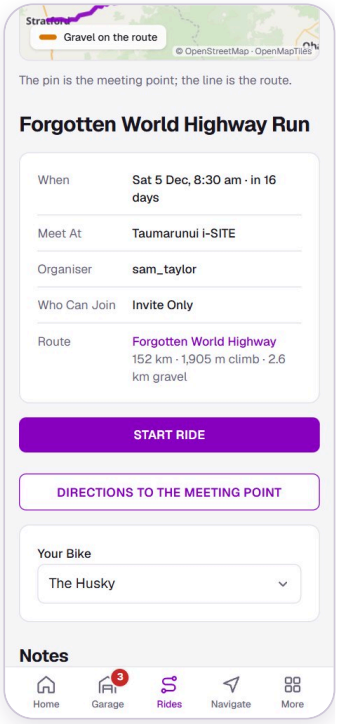


Are You Coming? and Your Bike.

On the Day: Starting the Ride

1. At the meeting point, an organiser taps START RIDE. With a route, it asks whether to START NAVIGATION or START RECORDING (record without directions); with no route, Record a Ride opens.
2. Everyone who said Going or Maybe gets a **Ride Started** notification. If they have the app open, a pop-up appears on whatever page they're on within a second or so, saying the ride has started, with START NAVIGATION and START RECORDING (or RECORD YOUR RIDE if there's no route) to go straight in with their bike and the ride linked, or NOT YET. Opening the app later, while the ride's still going, shows the same pop-up. The ride's page has the buttons too.
3. Each rider navigates and records their own ride, then finishes and saves it as normal. It's titled after the planned ride and linked to it.

When the organiser who started it finishes their ride, the planned ride is marked **Finished** (anyone still riding carries on). Its page then shows **Your Ride**, a link to the ride you saved.



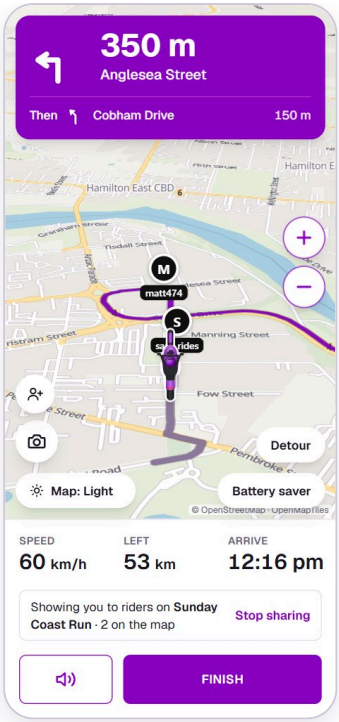
Start ride (organisers) and directions to the meeting point.

Seeing Each Other on the Map

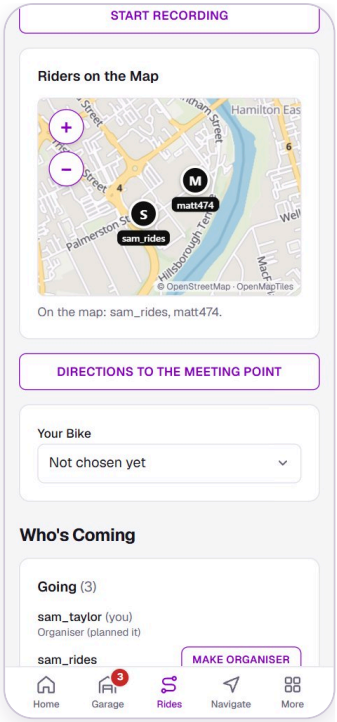
Once a planned ride has started, Record a Ride and Navigate show **Show me to riders on this ride**, ticked to start. Then:

- While navigating, every rider on the ride who's sharing shows as a badge with their username on your map, updated every 5 seconds.
- A bar says **Showing you to riders on Sunday Coast Run · 3 on the map**, with STOP SHARING. It works both ways: while you're not sharing, you don't see the others either.
- Recording without directions shows you to the others, but has no map of them.
- The planned ride's page shows **Riders on the Map**: the route, the meeting point and a badge for each rider.

Only riders on that ride (Going, Maybe and organisers) can see, and only while it's going. You drop off when you finish, and everyone's position is deleted when the ride finishes or is cancelled.



The others on your navigation map.



Riders on the Map, on the ride's page.

10 Trips

A trip is a ride over several days. Each day is its own ride, and the trip keeps them together: one card in Rides Done, one page with the whole trip on a map and a tab for each day.

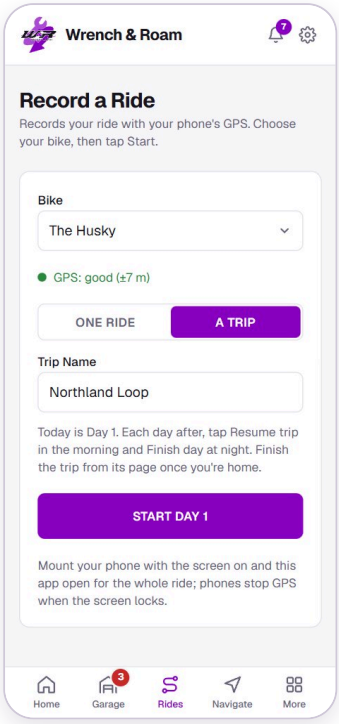
Starting a Trip

1. Tap **Rides**, then RECORD A RIDE.
2. Next to the Start button, choose **A trip** and give it a **Trip Name** ("South Island 2027").
3. Choose your bike and tap START DAY 1.

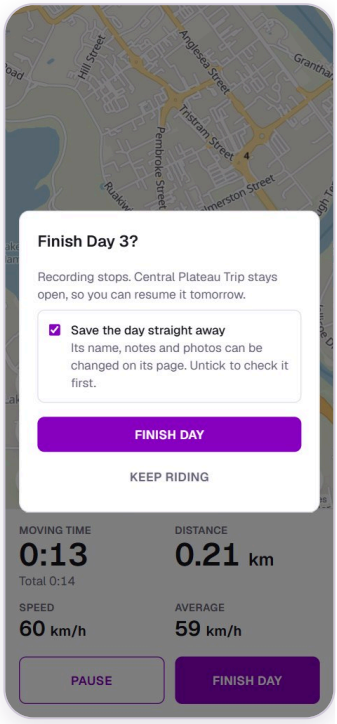
Riding a planned trip with friends? See **Planned Trips** below. You can only have one trip open at a time.

Each Evening: Finish Day

On a trip, FINISH becomes FINISH DAY and asks **Finish Day 3?** It saves the day straight away (unless you untick it), the same as a ride. Finishing a day never finishes the trip.



Starting a trip.



Finish day at the end of each day.

Each Morning: Resume Trip

While a trip is open, a **Resume trip** card sits on Home and Rides Done. Tap it to start the next day:

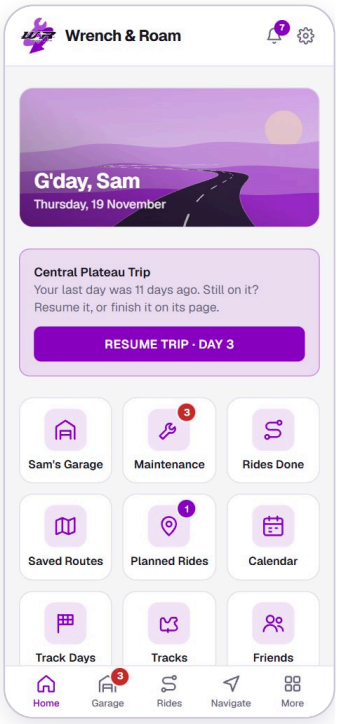
- Record a Ride opens as **Day 4 of South Island 2027**, with yesterday's bike filled in.
- If your planned trip has a route for today, NAVIGATE DAY 4: … is the main button (straight into navigation), with **Record Day 4 without directions** under it.
- Already rode today? It asks whether to **Carry on Day 3** or **Start Day 4**.

Days are counted by the days you ride, so a rest day doesn't leave a gap.

Navigating on a Trip

Navigate from any saved route while a trip is open and it offers **Record as Day 4 of …**, ticked to start. A ride recorded outside the trip can be added later: its save screen, while the trip is open, offers **Add to … as Day N**, and the trip page has ADD A RIDE.

No signal at the motel? A finished day waits on your phone and goes up by itself when you're back in coverage (Home, Rides Done, Record a Ride and the trip page say so while it waits).

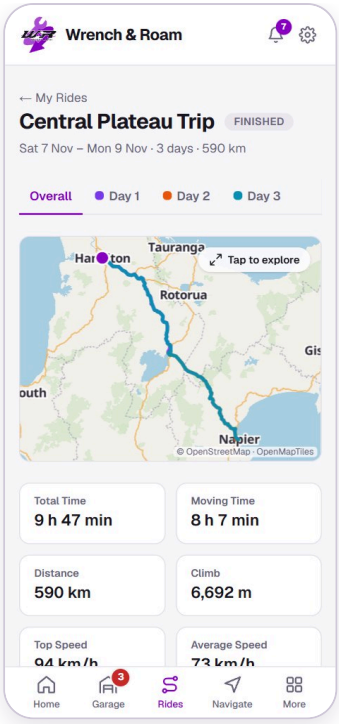


Resume trip, each morning.

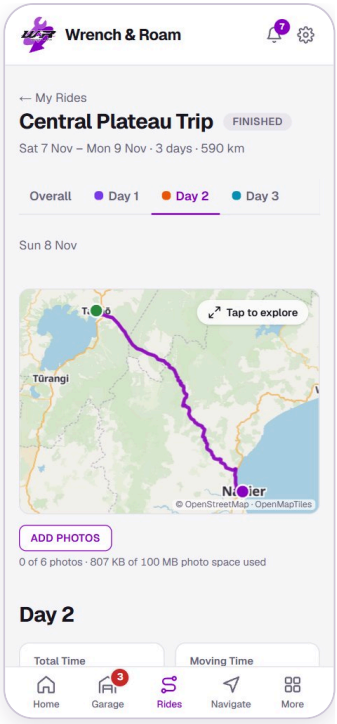
The Trip Page

Tap the trip's card in Rides Done. The first tab, **Overall**, has one map with each day in its own colour, the totals (days ridden, distance, climb, gravel) and a **Day by Day** table with the towns you rode between. Then there's a tab for each day, with that day's ride, its map and numbers.

- RESUME TRIP and ADD A RIDE.
- EDIT TRIP: the title, notes and who can see it. One **Private / Friends / Public** setting covers every day.
- EXPORT GPX: the whole trip, a track for each day.
- On a day's tab: TAKE OUT OF TRIP (it becomes an ordinary ride) or DELETE DAY.
- DELETE TRIP asks whether to **Delete every day** or **Keep the days as rides**.



The whole trip.



One day of it.

Finishing a Trip

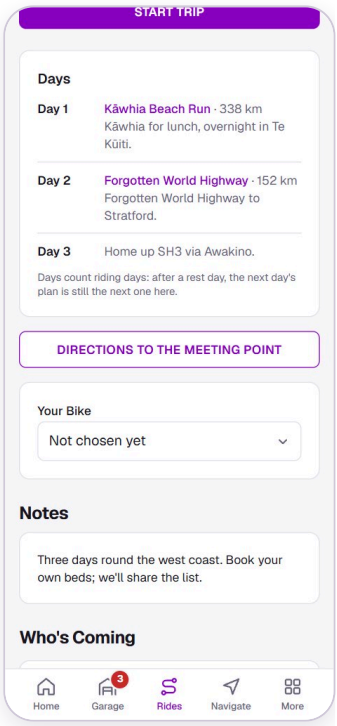
A trip never finishes by itself. When you're home, open the trip and tap FINISH TRIP (it asks first). Changed your mind? REOPEN TRIP opens it again.

If you haven't ridden for 7 days, the Resume card asks whether you're still on the trip. Started one by mistake? While no day is saved, the Resume card offers DISCARD TRIP.

Planned Trips

1. On **Plan a Ride** (chapter 9), tick **This is a trip** and choose the **Last Day**.
2. For each day, choose a **route** (optional) and add **notes**.
3. The ride's page shows **Trip: 3 days, to Sun 25 Oct** and a **Days** card. Cards say "3-day trip", and the Calendar shows it on every day ("Day 2 of 3").
4. On Day 1 an organiser taps START TRIP. Everyone going starts their own trip, linked to it.
5. From Day 2, each rider resumes on their own, with that day's route ready to navigate.

The planned trip is finished when the organiser who started it finishes their trip.



A planned trip, day by day.

Trips on Your Rider Page

A trip you share shows on your rider page (chapter 13) as one **Trip** card, with Overall and a tab for each day. Others don't see the town names in the Day by Day table, and each day leaves out its first and last 500 m like any shared ride, so where you started from stays private.

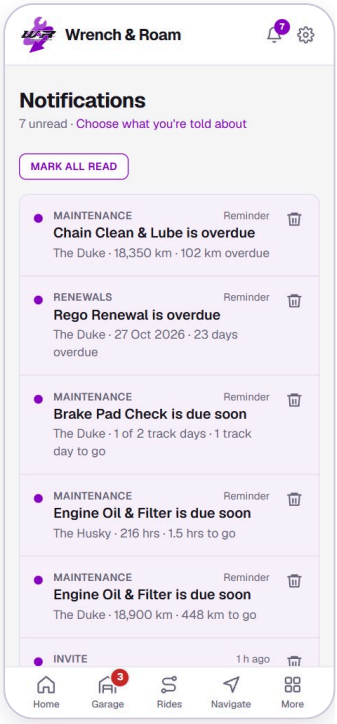
11 Notifications

The bell at the top of the screen collects everything that needs your attention, and the app can also send notifications to your phone, even when it's closed.

The Bell

The number on the bell is how many you haven't read. Tap it for the **Notifications** page, newest first, with unread ones highlighted.

- **Tap one** to open the right page (the ride, or the bike). It's marked read.
- **Invites** have Going / Maybe / Can't right in the list.
- MARK ALL READ clears the lot.
- **The bin** next to a notification deletes it straight away. A reminder you delete stays gone until it changes (e.g. Due Soon becomes Overdue).
- Notifications worked out from dates (upcoming rides, maintenance, renewals) say **Reminder** instead of a time.
- **It updates by itself** while the app is open: the bell's number, the Notifications page and a planned ride's page (who's coming, started, finished) all change without a refresh. A new notification also slides down from the top for a few seconds: tap it to open it.
- If a rider keeps changing their answer, or an organiser keeps editing the time, you get **one** notification that updates (for half an hour), not one for every change.



Reminders and an invite.

KIND	WHEN
Ride Invites	Someone invites you to a planned ride.
Answers	Someone answers (or changes their answer) on a ride you're organising.
Ride Changes	A ride you're going to changes its date, time or meeting point, or is cancelled.
Ride Started	An organiser starts a ride you're going to.
Friend Requests	A rider asks to be your friend.
Friend Accepted	A rider accepts your friend request.
Navigate to You	A friend asks to navigate to you.
Navigate Answers	A friend shares their location with you, or can't.
Upcoming Rides	The day before, and an hour before, a ride you're going to.
Maintenance	A task becomes Due Soon, then again if it's Overdue.
Renewals	30 days before a bike's rego, WOF or insurance runs out, then again if it's overdue.
Ride Rewind	Your look back at the year's riding is ready, once a year in December (chapter 16).

On Your Phone

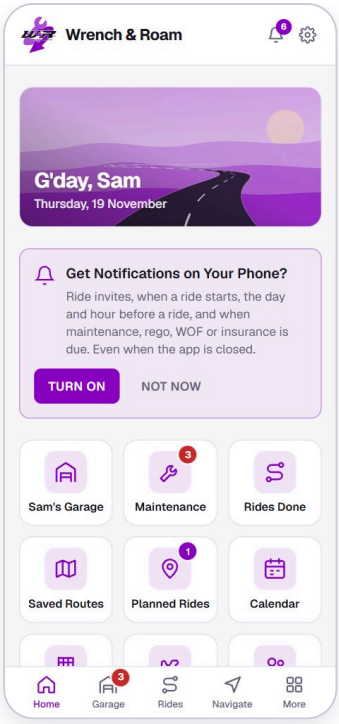
The first time, the Home page asks **Get Notifications on Your Phone?**

1. Tap TURN ON, then **Allow** when your phone asks.
2. That's it: notifications now arrive even when the app is closed. Tapping one opens the right page.

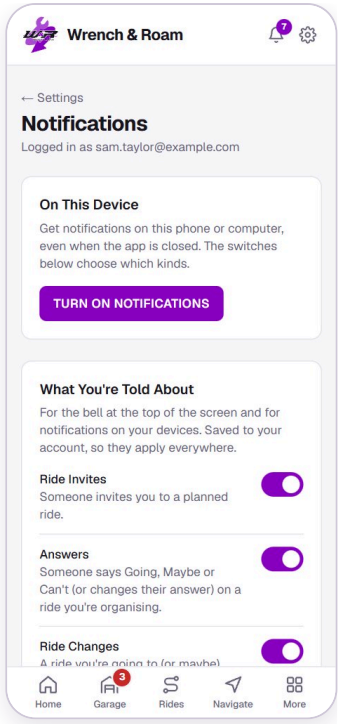
NOT NOW hides the card for two weeks. You can also turn it on any time in **Settings → Notifications → On This Device**, which also has SEND A TEST and TURN OFF.

iPhone: notifications need the app on your Home Screen (chapter 1) and iOS 16.4 or later. Open Wrench & Roam from the Home Screen icon, not Safari, to turn them on.

Tapped "Don't Allow"? The app can't ask again. Allow it in your phone's settings: iPhone: Settings → Notifications → Wrench & Roam. Android: Chrome → Settings → Site settings → Notifications.



The Turn on card on Home.

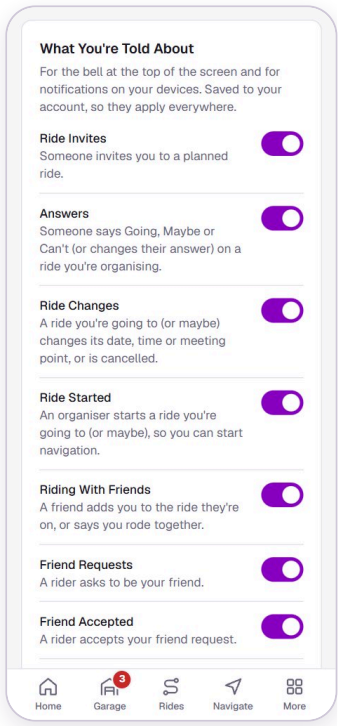


Settings → Notifications.

Choosing What You're Told About

In **Settings → Notifications**, each kind above has its own switch. They're all on to start, and they apply to both the bell and your phone, on every device you use.

- Maintenance, Renewals and Ride Rewind notifications only arrive on your phone between **8 am and 8 pm**. Ride ones come any time.
- Anything you've already read in the app isn't sent to your phone as well.
- Nothing arriving? Check your phone isn't on **Do Not Disturb** or a **Focus** mode, then try SEND A TEST.



A switch for each kind.

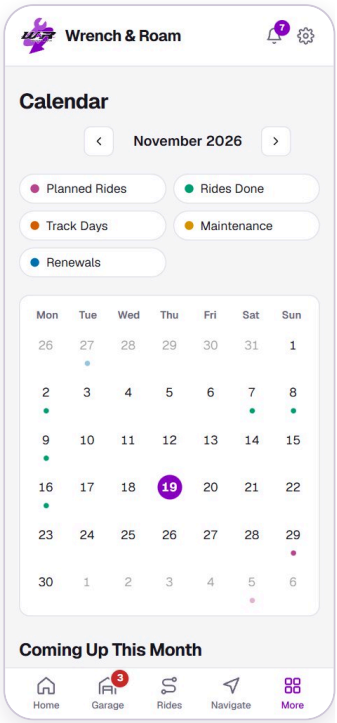
12 Calendar

Everything with a date in one place: rides you've planned or been invited to, track days, rides you've done, maintenance that's due by date, and rego, WOF and insurance expiry. Tap the **Calendar** tile on the home screen, or **More** → **Calendar**.

The Month

Each day shows a coloured dot for each thing on it (up to three, then "+2"). Today is the filled circle. Use the arrows to move between months, and TODAY (left of the month's name) to come back. The arrows always stay in the same place, so a quick double tap never lands on the wrong one.

Planned Rides	Rides you're going to, might go to, are invited to or are organising. Cancelled ones stay, crossed out. A planned trip shows on each of its days ("Day 2 of 3").
Rides Done	Rides you've recorded, as a history.
Track Days	With the day's best lap once you've ridden it.
Maintenance	Tasks due by date (e.g. every 12 months), with Overdue or Due Soon. Tasks due only by kilometres or hours have no date, so they're not on the calendar.
Renewals	The day a bike's rego, WOF or insurance runs out.



A month, with the filters above it.

Tap the chips above the month to hide or show each kind (on a phone they're two to a row). Your choice is saved to your account.

What's On

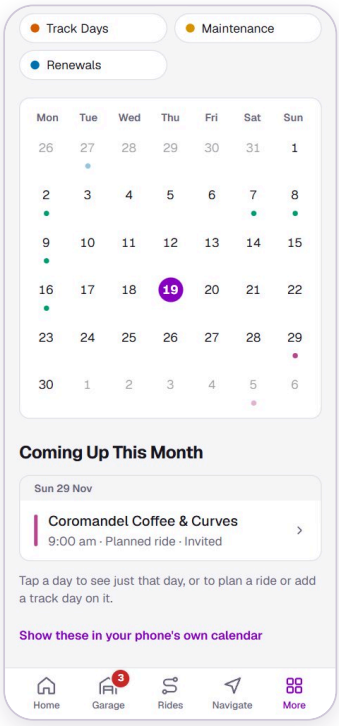
Under the month (beside it on a computer) is **Coming Up This Month**: everything from today on, grouped by day. In another month it lists the whole month. Tap anything to open it: the planned ride, track day, ride, or the bike for maintenance and renewals.

One Day

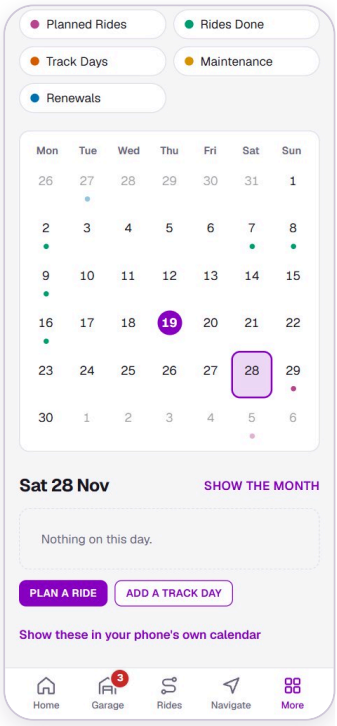
Tap a day to see just that day. Tap it again, or **Show the month**, to go back. With a day picked:

- PLAN A RIDE opens a new planned ride on that date (chapter 9).
- ADD A TRACK DAY opens a new track day on that date (chapter 14).

The day you picked is remembered, so coming back from something you opened takes you straight back to it.



Coming up this month.



One day, ready to plan a ride on it.

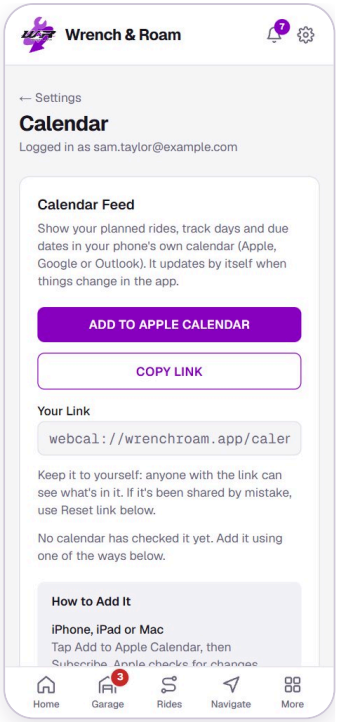
In Your Phone's Own Calendar

Your rides, track days and due dates can show in Apple Calendar, Google Calendar or Outlook, next to everything else in your life. Go to **Settings** → **Calendar** (or tap the link under the Calendar) and tap TURN ON CALENDAR FEED. You get a private link:

- **iPhone:** tap ADD TO APPLE CALENDAR, then **Subscribe**. Apple checks for changes about every hour.
- **Google Calendar:** COPY LINK, then on the Google Calendar website (not the phone app), **Other calendars** → **From URL**, and paste it. Google decides how often to check, sometimes only once a day.
- **Outlook:** COPY LINK, then **Add calendar** → **Subscribe from web**, and paste it.

What's In It has a switch for each kind: Planned Rides, Track Days, Maintenance Due Dates and Renewals start on, Rides Done starts off. Planned rides appear once you've said Going or Maybe (or you're organising); cancelled ones stay as "Cancelled: …". It covers two months back to a year ahead, with no alerts added, since the app sends its own reminders. The page says when a calendar last checked it.

Keep the link to yourself: anyone with it can see those dates. RESET LINK makes a new one and stops the old one working (add the new one to your calendar again). TURN OFF stops it completely.



Settings → Calendar.

13 Social

Friends, rider pages, rides anyone can join, and navigating to a friend. Tap the **Friends**, **Find Riders** or **Open Rides** tile on the home screen, or find them under **More** (on a computer, in the **Social** menu along the top).

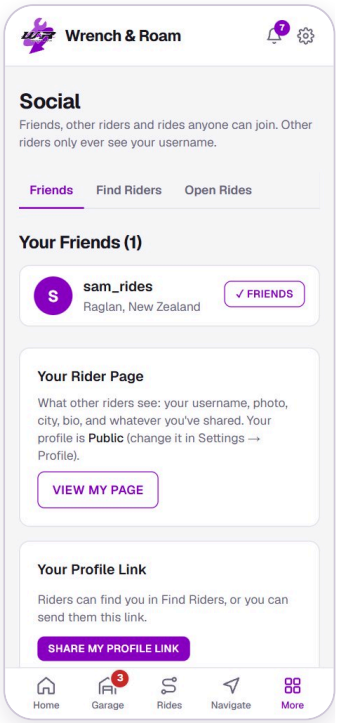
What Other Riders See

Other riders only ever see your **username**, never your name or email. They **never** see your number plates, VINs, rego or WOF dates, odometers, maintenance, service history, specs, setup sheets or tyres.

What they can see is up to you:

- **Your profile** (Settings → Privacy → **Who Can Find You**):
  - **Public:** listed in Find Riders. Any rider can see your page and send you a friend request.
  - **Private** (what new riders start on): not listed. Riders who type your exact username can find you, see your page and send you a friend request.
  - **Secret:** nobody but your friends can find you or open your page. Share your profile link to let someone send you a friend request.
- **Each ride, route and bike** keeps its own **Private** / **Friends** / **Public** setting (chapter 1). A bike shows only its name, make, model, year, type and photos.
- Rides and routes shown to others leave out their **first and last 500 m**, so nobody can see where you live.
- **Speeds** stay hidden unless you turn on **Show My Speeds to Others** in Settings → Privacy.

Social has three tabs: **Friends**, **Find Riders** and **Open Rides**.



Your friends, your rider page and your profile link.

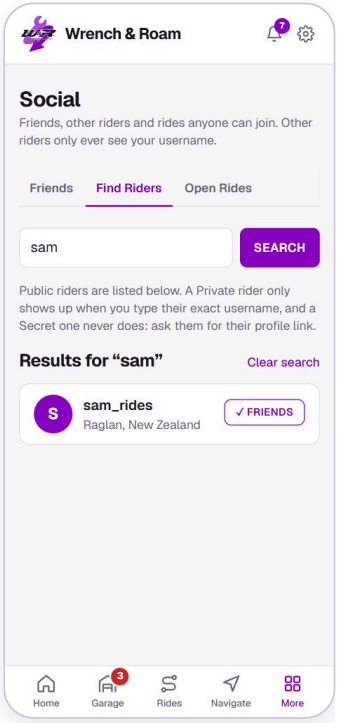
Adding Friends

1. Open **Find Riders**. It lists every Public rider; use **Show** for riders in a city or country, or nearest to your city first. To look for someone, type part of a username and tap SEARCH: it finds Public riders and your friends by part of their username, and Private riders by their exact username.
2. Tap ADD FRIEND. It changes to **Requested** until they answer.
3. They're told (in the bell, and on their phone) and tap ACCEPT or DECLINE. Requests waiting for you are at the top of the **Friends** tab.

Friends are both ways: once accepted, you each see what the other has shared with friends, and you can invite each other to planned rides with a tap. ✓ FRIENDS next to a friend lets you remove them.

Your Profile Link

For a Secret profile, or to skip the search: on the Friends tab, SHARE MY PROFILE LINK copies or shares a link to your page. Whoever opens it sees your username and photo and can send you a request (in a chat it shows as a card; someone not logged in can log in or create an account and comes back to your page). RESET LINK makes a new one and stops the old one working.



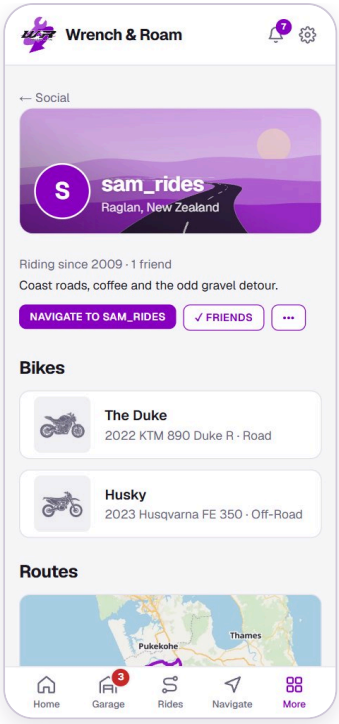
Find Riders.

A Rider's Page

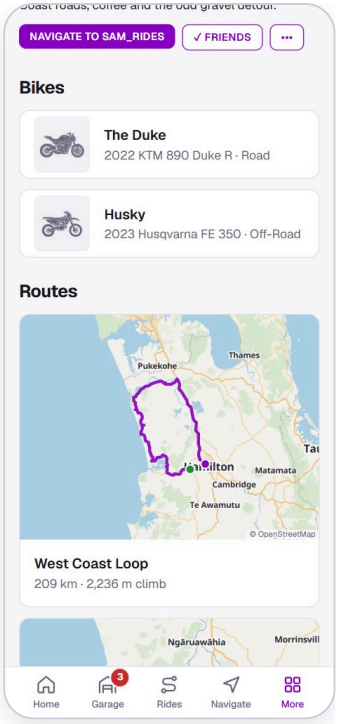
Tap a username anywhere to open their page: their photo, banner, city, how long they've been riding, how many friends they have and a little about them, then the **Bikes**, **Routes** and **Recent Rides** they've shared with you (30 at a time, with SHOW MORE). A shared trip is one **Trip** card (chapter 10). Tap a route, ride or trip to see it on a map.

- On a friend's page, NAVIGATE TO … asks them to share their location so you can ride to them (see below).
- The ••• button has **Block** (they can't find you, see your page or send requests, and any friendship ends) and **Report** (tell us about spam, abuse or anything else wrong). Unblock riders in **Settings** → **Privacy** → **Blocked Riders**.

The page of a rider who keeps theirs to friends shows **This Profile Is Private**, with Add friend.



A friend's page.



What they've shared with you.

Your Own Page

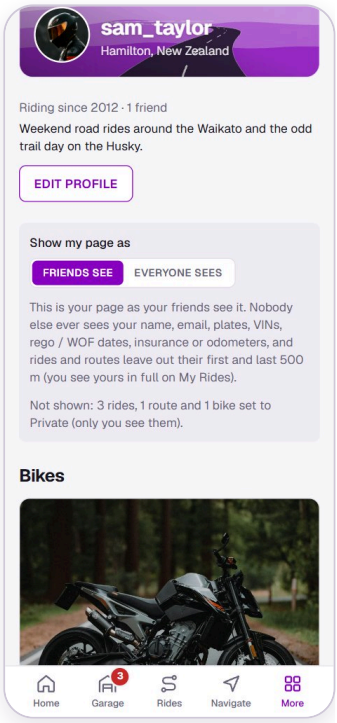
Tap **Your Profile** on the home screen (or VIEW MY PAGE on the Friends tab) for your own rider page. At the top, **Show my page as** switches between:

- FRIENDS SEE: what your friends see (your Friends and Public things).
- EVERYONE SEES: what riders who aren't your friends see (your Public things; with a Secret profile, nothing but the box saying it's private).

Underneath, **Not shown** says what's been left out, e.g. "1 ride, 2 routes and 1 bike set to Private (only you see them)". EDIT PROFILE takes you to Settings → Profile. The box only you see also links to **Your Ride Rewinds** (chapter 16).

Your Photo and City

In **Settings** → **Profile**, ADD A PHOTO sets the round photo shown next to your username (until then it's your first letter). **City** is chosen from a list of New Zealand and Australian towns and is shown on your page and used for Open Rides.

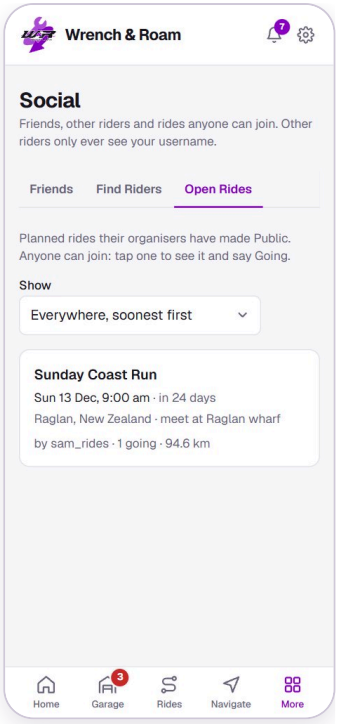


Your own page, as your friends see it.

Open Rides

Planned rides that their organisers have made **Public** (chapter 9), soonest first. Use **Show** to see rides in one city, or nearest to your city first. Tap one to see where and when, the route and who's going, then answer GOING or MAYBE; it then shows in your Planned tab like any other ride.

To list your own ride here, set it to **Public** under **Who Can Join**.



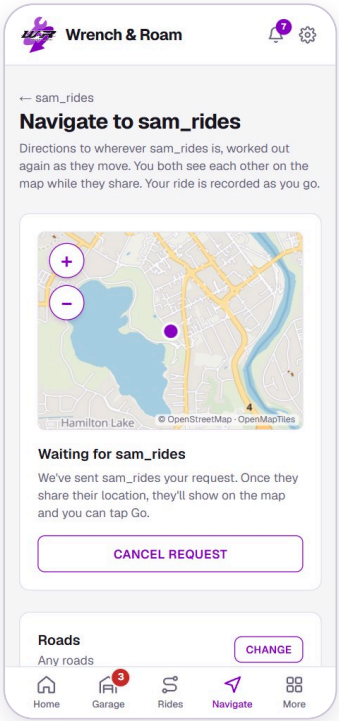
Open Rides.

Navigate to a Friend

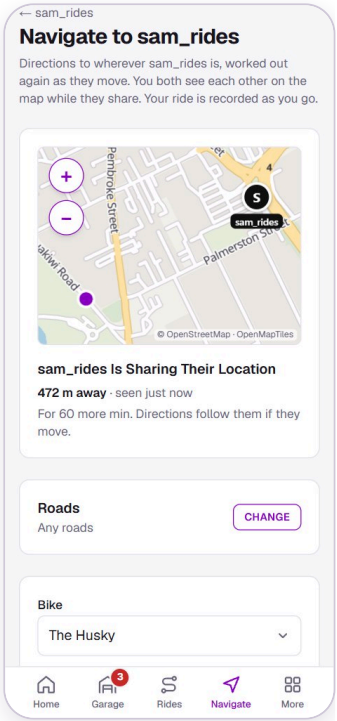
Meeting a friend who's out riding, or parked up somewhere? Ask them to share their location and navigation takes you to them, following them if they move. You both see each other on the map.

1. On their page, tap NAVIGATE TO …, or on the **Navigate** tab, tap NAVIGATE next to them under **Navigate to a Friend**.
2. Navigation opens showing **Waiting for …** while they're asked (in the bell and on their phone). CANCEL REQUEST changes your mind.
3. When they share, they appear on the map with how far away they are. Choose your **Roads** options and bike, then tap GO.

If they can't share right now, it says so, with ASK AGAIN.



Waiting for them to answer.



They're sharing: ready to Go.

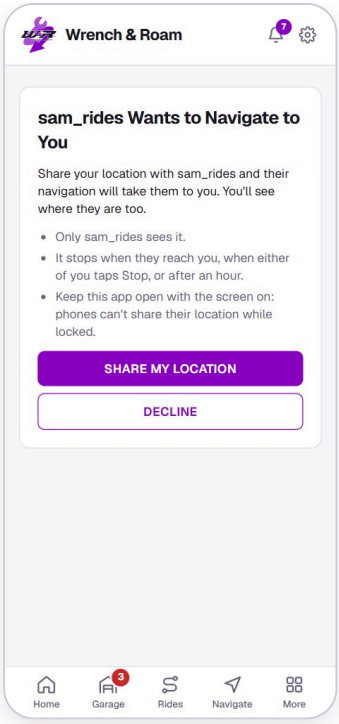
When a Friend Asks to Navigate to You

You get a notification: "... wants to navigate to you". Tap it to open the request, then:

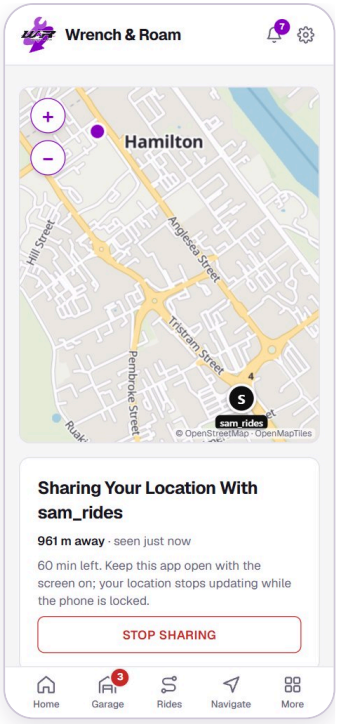
- SHARE MY LOCATION: shares where you are with that one rider for up to an hour. Allow location if your phone asks.
- DECLINE: they're told you can't share right now.

While sharing, the page shows a map of you both, how far away they are and how long is left. STOP SHARING ends it any time.

> **Keep the app open with the screen on** while you share: phones can't send their location from a locked screen. If yours locks, they see "seen 3 min ago" and are taken to where you last were.



The request.

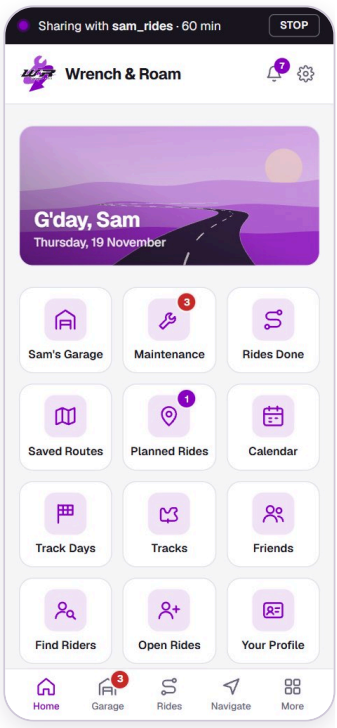


Sharing: you both on the map.

While You Share

A dark bar across the top of every page says **Sharing with ...** and how many minutes are left, so you never forget. Tap it to open the sharing page, or STOP to end it. You can carry on using the app (even recording or navigating yourself) and your location keeps going to them.

Sharing ends by itself when they reach you (within about 100 m), when either of you taps Stop or Finish, or after an hour. Your location is deleted as soon as it ends.

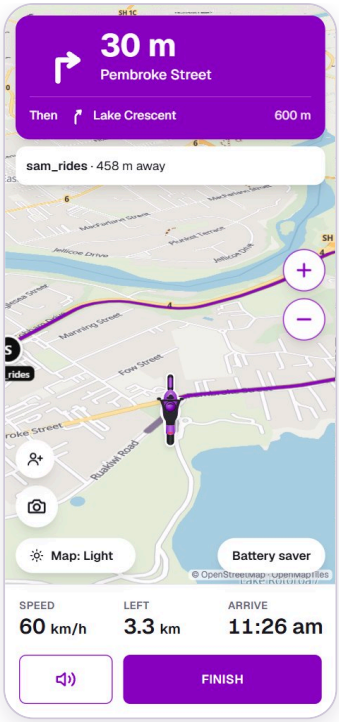


The sharing bar on every page.

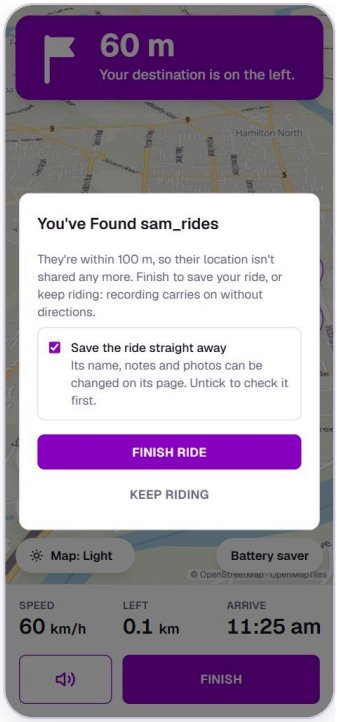
On the Way

Navigation works just like heading to a place (chapter 8), with your friend's name and distance under the turn banner and their badge on the map. If they move more than a few hundred metres, the directions are worked out again to where they are now (at most once a minute, to be fair to the free map services). If their phone stops sending, it shows when they were last seen and keeps taking you to where they last were.

Within about 100 m of them, **You've Found …** appears and sharing stops. FINISH RIDE to check and save your ride as usual, or KEEP RIDING.



On the way, with how far away they are.



Found them.

14 Racing: Track Days & Recording

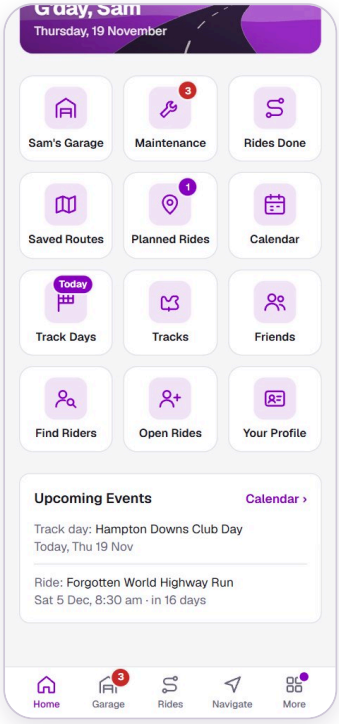
Log your track days, record each session with your phone, and see your laps, sector times and personal bests when you're back in the pits. Everything in Racing is private: only you can see it.

The Racing Page

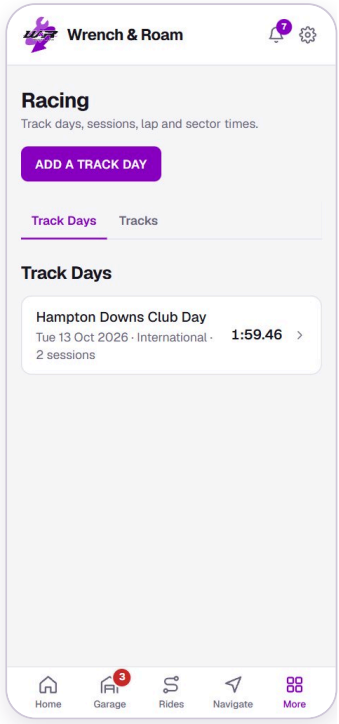
Tap the **Track Days** or **Tracks** tile on the home screen, or find them under **More** (on a computer, in the **Racing** menu along the top).

- ADD A TRACK DAY at the top.
- Two tabs: **Track Days** (coming up and past, each with its best lap) and **Tracks** (the tracks, their layouts and timing lines, chapter 15).

Your next track days are in **Upcoming Events** on Home, with the date and how far away. On the day itself the Track Days tile says **Track day today**, and More has a small dot.



Home on the day of a track day.



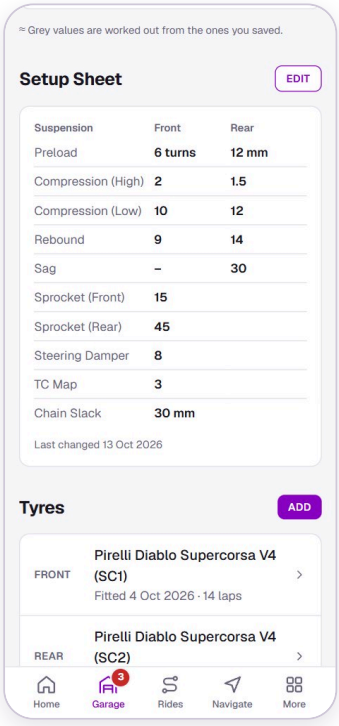
The Racing page.

Setup Sheet and Tyres

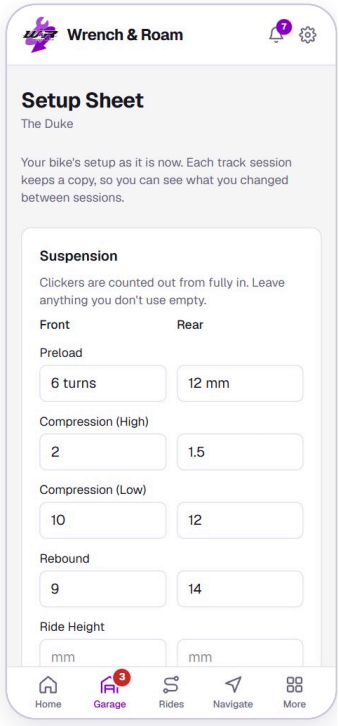
Bikes with the type **Race / Track Only** have a **Setup Sheet** and a **Tyres** list on their page, under Service Items and Torque Specs (other bikes get them too once they've been to a track day). Fill them in before your first session.

- **Setup Sheet:** tap ADD (or EDIT). Front and rear **preload**, **compression** (high and low speed), **rebound**, **ride height** and **sag**; **sprockets** and **steering damper**; plus **Your Own Fields** for anything else you change (TC map, chain slack and so on). Clickers are counted **out** from fully in. Type values the way you think of them: "12", "5 turns", "30 mm".
- **Tyres:** tap ADD, choose **Front** or **Rear**, then the brand, model and compound. When a new tyre replaces the one on the bike, leave **Retire the tyre it replaces** ticked: the old one is kept (with its laps) under **Retired Tyres**.

Each tyre shows how many laps it has done, counted from your sessions.



The Setup Sheet and Tyres on a bike page.

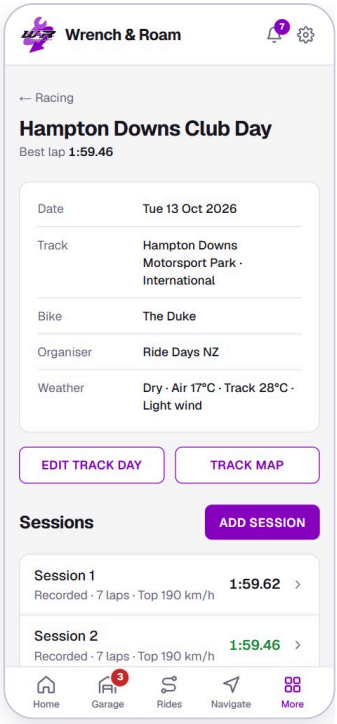


Editing the setup sheet.

Adding a Track Day

1. On the Racing page, tap ADD A TRACK DAY.
2. Choose the **Date** and the **Track** (Hampton Downs has its International and National layouts, plus Track Day versions of both for the days with the chicane).
3. Choose the **Bike**, and add the **Organiser** and a **Name** if you like (it's named after the track otherwise).
4. Fill in the **Weather**: conditions, air and track temperature, and wind. Track temperature comes from an infrared thermometer or the organiser. Each session starts with the day's weather, so you only type it once.
5. Tap ADD TRACK DAY.

The track day's page lists its **Sessions** with their best laps. The day's quickest is green.



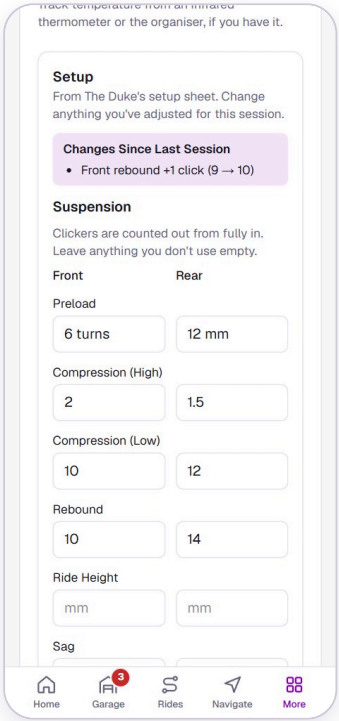
A track day with two sessions.

Adding a Session

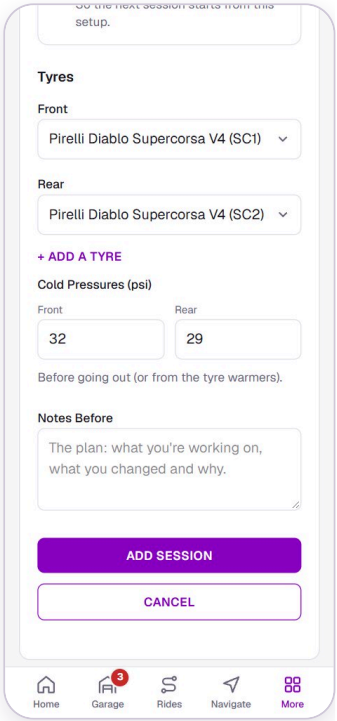
Add a session for each time you go out, before you go out. On the track day, tap ADD SESSION.

- It's named **Session 1**, **Session 2** and so on (change it to "Race 1" if you like). The layout, bike and weather carry on from the day or the last session.
- **Setup** starts as a copy of the bike's setup sheet. Change anything you've adjusted since: **Changes Since Last Session** lists them as you type ("Rear rebound +2 clicks (12 → 14)"). Leave **Save to the bike's setup sheet too** ticked so the next session starts from here.
- **Tyres:** the bike's current front and rear are chosen for you. Add the **cold pressures** (before you go out or from the warmers).
- **Notes Before**: what you're working on.

Tap ADD SESSION. The session's page opens with RECORD SESSION.



The setup copy, with the change listed live.

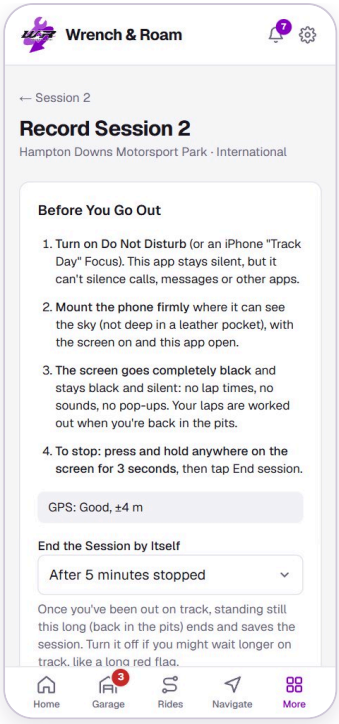


Tyres, cold pressures and notes.

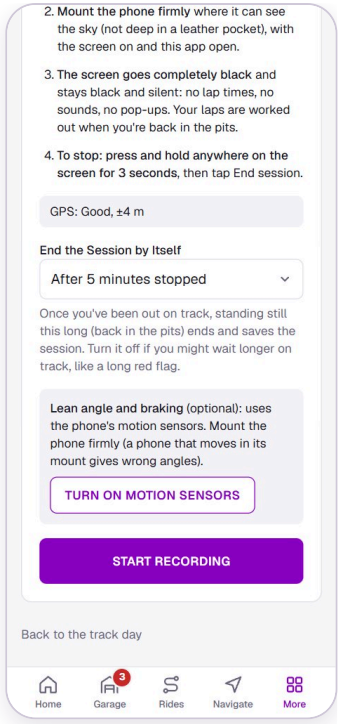
Recording a Session

In the pits, just before you go out, tap RECORD SESSION.

1. **Turn on Do Not Disturb** (or an iPhone Focus for track days). Wrench & Roam stays silent, but it can't silence calls or other apps.
2. **Mount the phone firmly** where it can see the sky, screen on and the app open. Check the **GPS** line says Good.
3. **End the Session by Itself**: once you've been out on track, standing still for this long (back in the pits) ends and saves the session. It starts on **5 minutes**; choose **Off** on days you might wait longer on track, like a long red flag.
4. **Lean angle and braking** (optional): tap TURN ON MOTION SENSORS (iPhone asks first). For the best lean angles, with the bike upright and still (or on a paddock stand), tap HOLD LEVEL.
5. Tap START RECORDING.



Before You Go Out.



Ending by itself, motion sensors, Start.

On Track: A Black, Silent Screen

The screen goes **completely black** and stays that way: no lap times, no maps, no sounds and no pop-ups, so nothing distracts you. Your phone keeps recording (and the screen stays awake) the whole time. Wrench & Roam holds back its own notifications until the session ends, then sends anything that came in.

- **To stop:** press and hold anywhere on the screen for **3 seconds** (a dim ring fills while you hold), then tap END SESSION. A bump can't end it: a short press does nothing, and the End Session? question goes away by itself after 15 seconds.
- **Or** just ride into the pits and stop: with End the Session by Itself on, it ends and saves after the minutes you chose.

The session is saved and your laps are worked out straight away. The session page opens (chapter 15).

If something goes wrong: every reading is kept on your phone as it comes in. If the app closes or the phone restarts, open the session's **Record** page again: **A Recording Is Still on This Phone** offers CARRY ON RECORDING, SAVE IT NOW or DISCARD. With no signal in the pits, the session waits on your phone with a SAVE SESSION button.

After the Session

- Tap ADD NOTES AND HOT PRESSURES on the session's page for the **hot pressures** (straight after coming in) and **Notes After**: how it felt and what to change.
- **Didn't record it?** On a session you haven't recorded, ENTER LAP TIMES INSTEAD takes the times from a timing sheet or transponder results, one lap per line ("1:32.45"). Out and in laps are spotted and left out of your bests.
- RECORD AGAIN replaces a session's recording and laps, if you started it by mistake.

15 Racing: Your Laps, Tracks & Comparing

Back in the pits, each session's page shows every lap and sector, your bests, where you were fast and slow on the map, and what you changed.

The Session Page

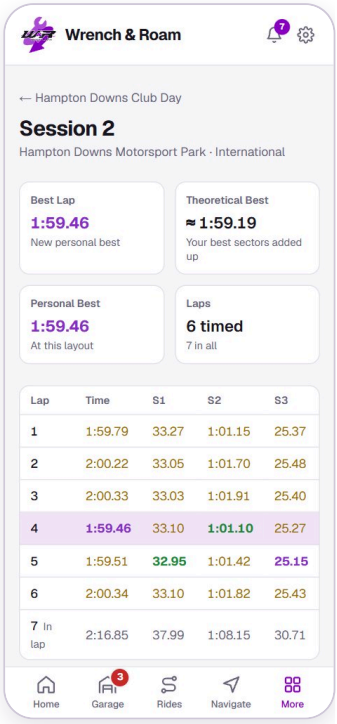
- **Best Lap** this session, and **New personal best** when it is one.
- **Theoretical Best**: your best sectors added up (approximate, so it has ≈).
- **Personal Best**: your best lap ever on this layout. Each layout keeps its own, so Hampton Downs with the track day chicane never mixes with the normal layout.

The Lap Table

Every lap with its three sector times, coloured like F1:

Purple	Your best ever on this layout
Green	Your best this session
Yellow	Slower

Out laps, in laps and slow laps are grey and left out of your bests. A ~ means a lap is less exact (the GPS dropped out near a timing line) and doesn't count for bests either. Tap a lap to see it on the map below.



Bests and the lap table.

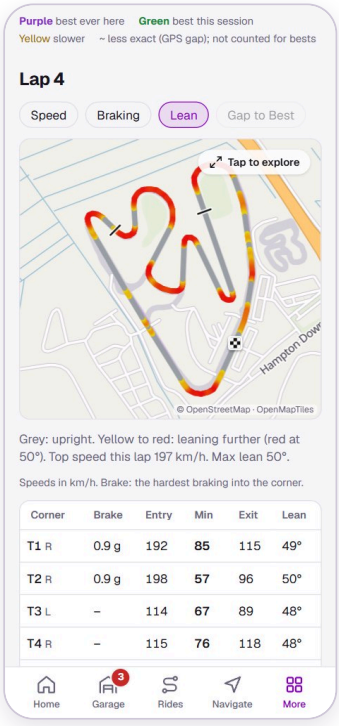
The Map and Corners

The chosen lap is drawn on the track in colour. Switch between:

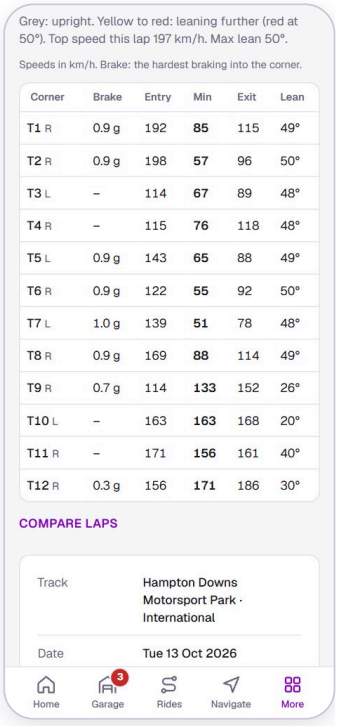
- **Speed**: red slowest, green fastest.
- **Braking**: yellow to red as you brake harder. With motion sensors, a dot marks where you started braking for each corner.
- **Lean**: grey upright, yellow to red as you lean further (red at 50°). Needs motion sensors.
- **Gap to Best**: against your best lap of the session, green where you gained and red where you lost.

With motion sensors, the **Corner** table lists each corner: the hardest braking going in, the speed at the start of braking (Entry), the slowest point (Min), the speed coming out (Exit) and your maximum lean.

Lean angles are worked out from the phone's motion sensors and GPS, so mount the phone firmly: a phone that moves in its mount gives wrong angles.



A lap coloured by lean angle.

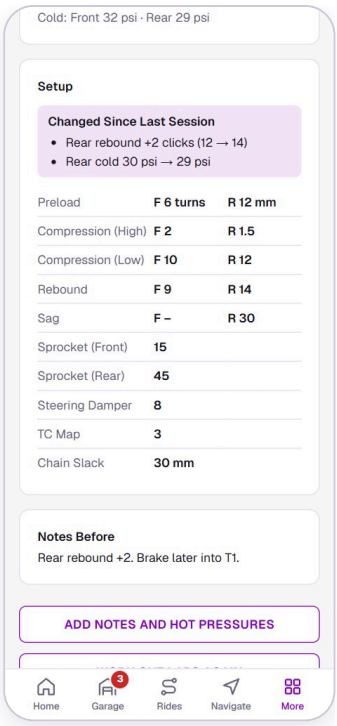


The corners of that lap.

What Went Into It

Further down: the track, date, bike, how long the session ran, your **top speed** and the weather; the **tyres** with cold and hot pressures; the **setup** with **Changed Since Last Session** (including cold pressures); and your notes before and after. So a quick session can be traced to what you changed.

WORK OUT LAPS AGAIN recalculates the laps from the recording. You don't normally need it: when a track's timing lines are moved, sessions recalculate by themselves the next time you open them.

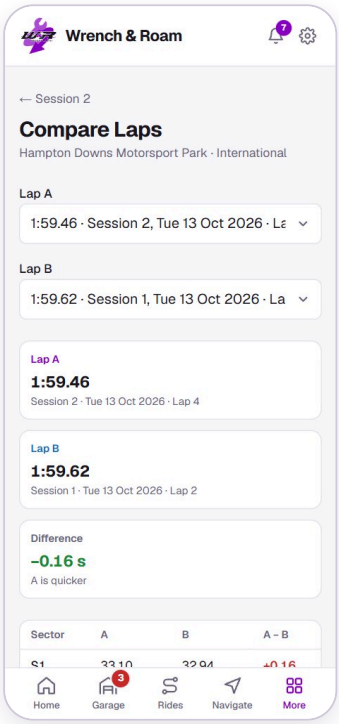


What changed since the last session.

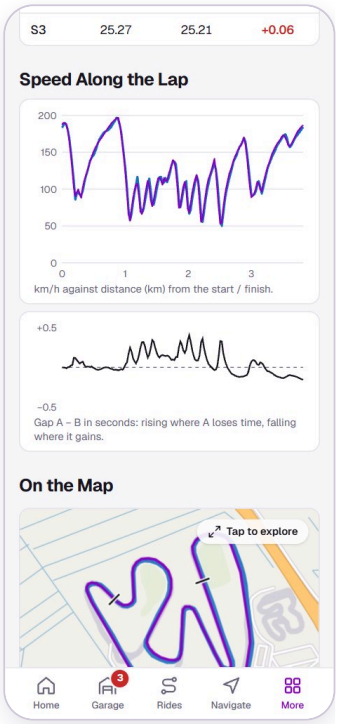
Comparing Two Laps

Tap COMPARE LAPS under a session's map. Lap A is that session's best lap; Lap B starts as your next-best lap on the layout. Change either with the boxes at the top: any two recorded laps on the same layout, from the same session or different days.

- **Difference** and a **sector by sector** table (green where A is quicker).
- **Speed Along the Lap**: both laps' speed by distance, and underneath, how the gap builds up.
- **On the Map**: both lines on the track.
- **Corner by Corner** (with motion sensors): "Turn 2: braked 6 m later, carried 1 km/h more through the slowest point".
- **Setup and Conditions** side by side, with the setup differences listed.



Choosing the two laps.



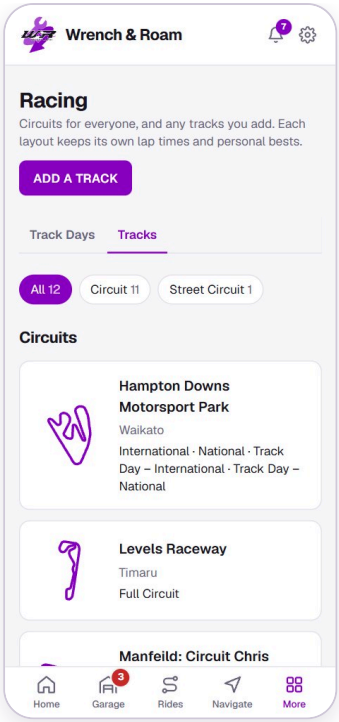
Speed along the lap and the gap.

Tracks

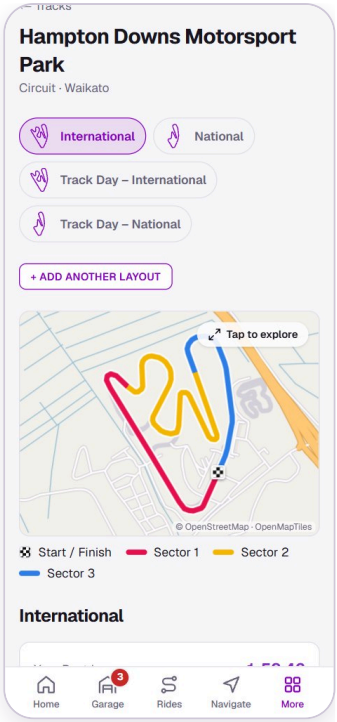
Racing → **Tracks** lists the tracks, grouped by type: **Circuit**, **Street Circuit**, **Kart Track**, **Motocross**, **Flat Track / Speedway** and **Enduro / Trail**. The chips at the top (**All · Circuit 7 · …**) show just one type. A track's page has a tab for each layout, its length and direction, your best lap there, and a map coloured by sector, F1 style: sector 1, sector 2 and sector 3, with a chequered flag at the start / finish.

Every rider uses the same start / finish and sector lines, so sector times compare fairly. The lines are looked after by the app; if they're ever moved, your laps recalculate.

How exact? Phones give one GPS reading a second, so lap times are worked out from where the bike crosses each line, using the phone's own speed reading. In testing, lap times were within about a tenth of a second on a good phone. Sector times are a little less exact than lap times.



The tracks.



Hampton Downs: layouts and sectors.

Adding Your Own Track

Ride somewhere that isn't listed, like a kart track, a motocross track or a private circuit? Add it yourself.

1. On **Tracks**, tap ADD A TRACK.
2. Give it a **Name**, **Area** and **Country**, choose the **Type of Track**, and put the pin on it (search for the place, or tap the map). Name the first layout ("Full Circuit").
3. If a track already in the app is within 2 km, it's offered first, in case it's the same one. Tap **It's a different track: add mine** if it isn't.

Your track starts **Private**: only you see it, and you can use it straight away.

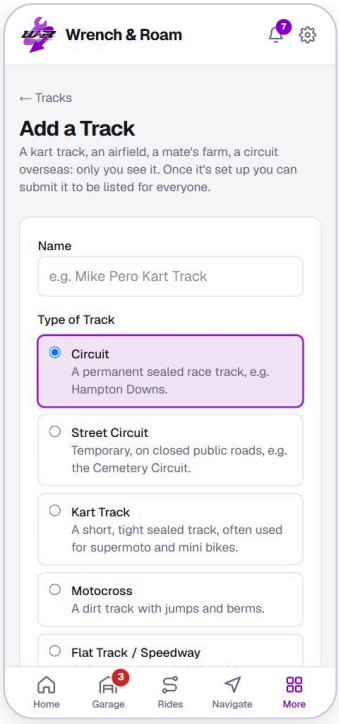
Setting Up a Layout

The track's page leads with a **Set Up** card. Give the layout its shape one of these ways:

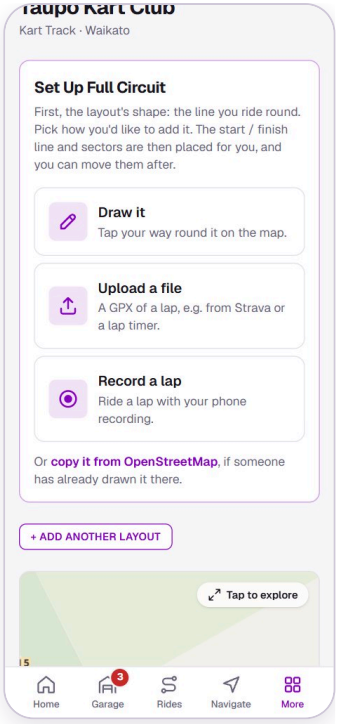
- **Draw it:** tap around the middle of the track in the order you ride it. The last point joins the first. Drag a pin to move it, or tap the line to add a point.
- **Upload a file:** a GPX or FIT file from a lap timer or another app. Its first whole lap is used.
- **Record a lap:** tap Start and ride one lap. It stops by itself back at the start.
- **Copy it from OpenStreetMap**, if the track is on the map already.

Saving the shape puts a start / finish line on the main straight and splits the lap into 3 sectors, so it's ready to record on. The card then becomes a checklist (Shape · Start / Finish Line · Sectors) with **Change** and **Move** links to fine-tune them. **+ Add another layout** sits under the layout tabs (up to 12).

Already recorded a session there? USE BEST LAP AS TRACK OUTLINE on the session's page turns your best lap into the shape.



Adding a track.



Setting up its layout.

Sharing Your Track With Everyone

At the bottom of your track's page, SUBMIT FOR EVERYONE (once it has a start / finish line) asks for it to be added for every rider. We check it, then either approve it (it's listed for everyone, and from then on only we change its lines, so everyone's times stay comparable) or decline it with a note saying why, shown on the track's page. Until then you can take the request back. DELETE removes your track; your track days and sessions there are kept.

16 Ride Rewind

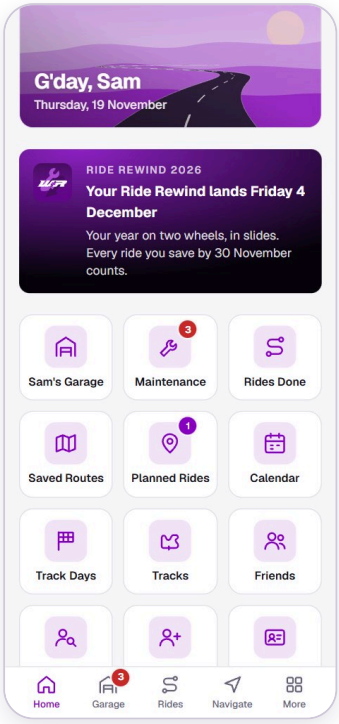
Once a year, Wrench & Roam turns your riding into a short story you tap through: your kilometres, your longest ride, the year on a map, your bike of the year and more, with a picture of each to share.

When It Comes

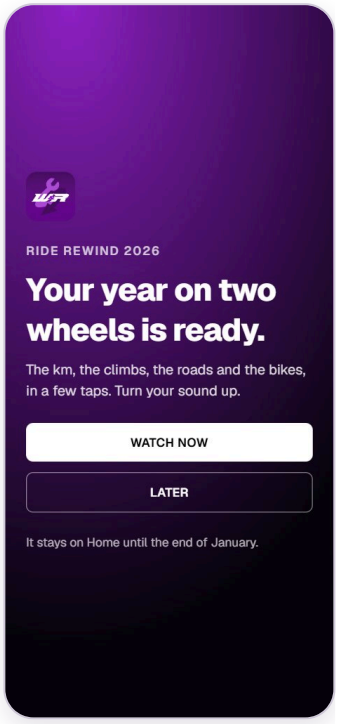
A Rewind covers **1 December to 30 November**, and opens on the first Friday of December at **8 am** (NZ time). The first, the **2026 Beta**, opens on **Friday 4 December 2026**.

- **The week before**, Home shows **Your Ride Rewind lands Friday 4 December**. Every ride you save by the end of 30 November counts, so if a ride is still on your phone unsaved, the card tells you to save it.
- **On opening morning** you get a notification (chapter 11; its switch is **Ride Rewind**) and a note in the bell. The first time you open the app that day, a full-screen **Ride Rewind 2026** appears: WATCH NOW, or LATER.
- **Until the end of January**, a card on Home has WATCH IT. Once you've watched, it shows your distance and rides.

It's only for riders with a ride or a recorded track session in the year.



The week before.



Opening morning.

Watching It

Tap START. With the sound on, you'll hear a motorbike fly past; the speaker button at the top turns it off, and the app remembers.

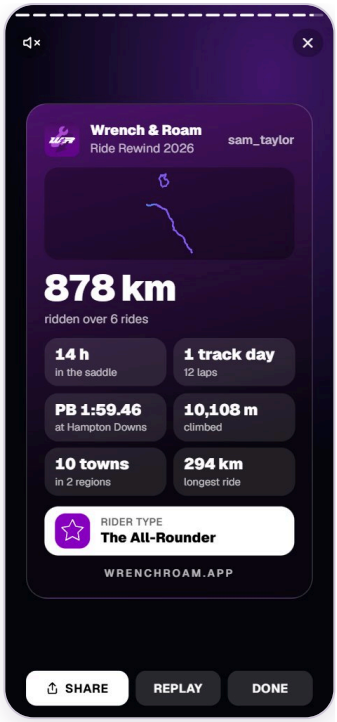
- **Tap the right side** (or swipe) for the next slide, **the left side** to go back. Each slide moves on by itself after a few seconds.
- **Press and hold** to pause. ✕ closes it.
- With **Reduce Motion** on in your phone's settings, slides appear without moving and wait for you: "Tap to go on".

You only get slides for things you did: your distance, hours and climb, your longest ride and the towns on it, the time of day you ride, your best run of weeks in a row, gravel, the year on a map, the towns and regions you rode in, your bike of the year, who you rode with most (people you added by name count too; a group ride counts once someone else saved a ride on it too, or you added someone by name), the routes you made and followed, your photos, your track days and PBs, where you rank among riders ("Top 10%"), and your rider type, from Track Rat to Dawn Patrol. It ends with a summary card.

At the end: SHARE, REPLAY or DONE.



Start.



Your year on one card.

Sharing

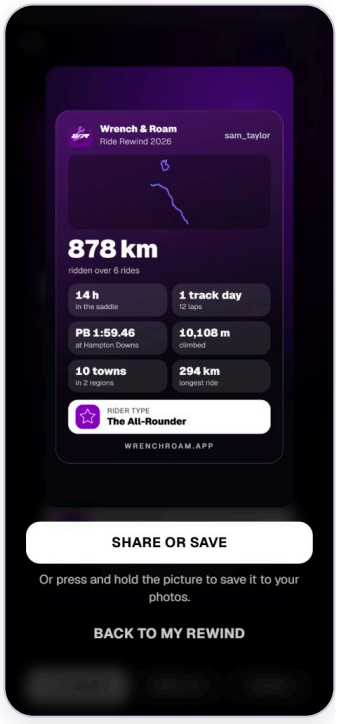
Every slide has a share button at the top. It makes a picture sized for Instagram and Facebook stories, with the Wrench & Roam name on it.

- **On a phone,** your share sheet opens: choose Instagram, Facebook or a message, or **Save Image** to put it in your photos. If the picture is still being made, it shows first with SHARE OR SAVE (or press and hold it to save).
- **On a computer,** DOWNLOAD IMAGE saves it.

Nothing leaves the app unless you share it. Your Rewind is only yours: the Top X% compares your numbers with every rider's, but nobody sees anyone else's.

Watching It Again

Your own rider page (chapter 13) lists **Your Ride Rewinds**, in the box only you see, so you can watch any year again whenever you like.



A slide, ready to share.

17 Handy Tips

GPS and Battery

- Keep the screen on and Wrench & Roam open while recording or navigating. If the screen locks or you switch apps, GPS stops (your ride so far is kept, and you can resume it).
- On iPhone, **Low Power Mode** can let the screen lock during a ride. Leave it off while recording.
- Turn the brightness down, use a dark map or Battery saver, and plug into a charger on long rides.
- Wait for a green GPS line before you tap Start. The first few seconds after opening the page can be less accurate.
- **Android:** give the app **precise** location (Settings → Apps → Chrome, or the installed app → Permissions → Location → **Use precise location**). With approximate location only, navigation still works but no ride can be recorded.
- With no signal, the map shows only where it's been saved: along the route you're navigating, or a whole island you saved (chapter 8). Elsewhere it may go blank, but recording carries on.
- Leave **Save the ride straight away** ticked when you finish, so a ride never gets left unsaved on your phone.

On Track

- Turn on **Do Not Disturb** before every session. Wrench & Roam stays silent on its own, but calls and other apps can still ring.
- Mount the phone **firmly** with a clear view of the sky (a tank or tail mount, not deep in a leather pocket). A loose phone gives wrong lean angles; a covered one gives poorer lap times.
- A black screen uses very little battery on most newer phones, but a full charge before the day (and a power bank in the pits) is still a good idea.
- Add the session (setup, tyres, cold pressures) in the pits **before** you go out, and the hot pressures and notes as soon as you're back, while you remember.

The Free Map Services

The maps are our own map of New Zealand, made from OpenStreetMap. Place search, road-finding, gravel, ride climb, detour places and navigation directions come from free, volunteer-run OpenStreetMap services. To be fair to them, the app sends one request at a time for everyone, only when you tap SEARCH, FIND ROADS, UPDATE ROUTE, SHOW GRAVEL ROADS, **Detour** or GO (or when navigation needs to re-route you or follow a friend, or a new ride is checked for gravel and climb, or its GPS gaps are drawn in), and keeps the answers so it only asks once. If lots of riders are using them at once you may see a message saying so: just wait a moment and tap again.

Good Habits

- When you add a bike, add its rego, WOF and insurance expiry dates straight away (under More Details) so you never miss a renewal.
- Snap the receipt when you buy parts or get a service, and add it to the bike's **Documents**.
- Enter a **Last Done** for each task. Without it, tasks show as Not Logged Yet and can't count down.
- Use **Notes** on Mark Done (parts, brand, who did it). They're kept in Service History, which is handy when you sell the bike.
- Add the torque settings you use most (axles, sprocket nuts, drain plug) to Torque Specs before you need them at the side of the road.
- Pinch to zoom any page, except Record a Ride, Navigate and a track session's Record page: there a gloved pinch or bump can't leave the screen half zoomed. Their maps still zoom with + and −.
- On the maps, gravel roads are drawn as **brown dashes**, so you can spot them while you plan.
- Every page works on a computer too. Planning a route is easiest on a big screen, then it's ready on your phone.
- Turn on notifications (chapter 11) so you hear about invites, ride starts, friend requests and maintenance without opening the app.
- Check what others can see with **Show my page as** on your own rider page (chapter 13).
- Want your rides in your phone's own calendar? Turn on the calendar feed (chapter 12).